



User's Manual

Line Scan Camera

Type: XCM4085TLCT6



NIPPON ELECTRO-SENSORY DEVICES CORPORATION

For Customers in the U.S.A.

This equipment has been tested and found to comply with the limits for a Class A digital device, in accordance with Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his or her own expense.

For Customers in the EU

This equipment has been tested and found to comply with the essential requirements of the EMC Directive 2004/108/EC, based on the following specifications applied:

EU Harmonized Standards

EN55022:2010 Class A

EN61000-6-2:2005

Warning

This is a class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Directive on Waste Electrical and Electronic Equipment (WEEE)



Please return all End of Life NED products to the distributor from whom the product was purchased for adequate recycling and / or disposal. All costs of returning the Product to NED are borne by the shipper.

Introduction

Thank you for purchasing NED's Line Scan Camera. We look forward to your continued custom in the future.

For safety use

- ◆ For your protection, please read these safety instructions completely before operating the product and keep this manual for future reference.
- ◆ The following symbols appear next to important information regarding safe product handling.

| | | |
|---|----------------|--|
|  | Warning | If the product is not handled properly, this may result in serious injury or possible death. |
|  | Caution | If the product is not handled properly, this may result in physical injury or cause property damage. |

Safety precaution



Warning

- ◆ Never disassemble or modify this product, unless otherwise specified to do so in this manual.
- ◆ When hands are wet, avoid handling this product and do not touch any of the connection cable pins or other metallic components.
- ◆ Do not operate this product in an environment that is exposed to rain or other severe external elements, hazardous gases or chemicals.
- ◆ If the product is not to be used for an extended period of time, as a safety precaution, always unplug the connection cable from the camera unit.
- ◆ If the product installation or inspection must be executed in an overhead location, please take the necessary measures to prevent the camera unit and its components from accidentally falling to the ground.
- ◆ If smoke, an abnormal odor or strange noise is emitted from the camera unit, first turn OFF power, then unplug the cable from the camera unit.
- ◆ This product is not intended for use in a system configuration built for critical applications.

Instructions before use

- ◆ Only operate this product within the recommended environmental temperature range.
- ◆ Use only the specified power source and voltage rating.
- ◆ Do not drop this product. Avoid exposure to strong impact and vibrations.
- ◆ Install the camera unit in a well-ventilated environment, in order to prevent the camera from overheating.
- ◆ If the camera must be installed in an environment containing dust or other particles, take required measures to protect the camera unit from dust adhesion.
- ◆ Do not unplug the cable while power is being supplied to the camera unit. To prevent product damage, always shut down the power supply before unplugging the power cable.
- ◆ When the surface of the camera window becomes dirty due to dust or grime, black smudges appear in the displayed image. Use an air blower to remove the dust particles. Dip a cotton swab into ethanol alcohol and clean the camera window. Be careful not to scratch the glass.
- ◆ Use of non-infrared lighting such as a fluorescent lamp is recommended. If halogen lighting is employed, always install an infrared filter into your system configuration.
- ◆ Please note that exposure to long wavelength light outside of the sensors visible optical range can affect the image.
- ◆ Sensitivity may fluctuate depending on the spectral response level of the light source. In cases like this, changing the light source to one with a different spectral response level may reduce this problem.
- ◆ Do not expose the sensor to excessive amount of light. The exposure of excessive amount of light causes a saturated output and other harmful unwanted characteristics.
- ◆ Suitable measures should be taken to protect the colour filter on sensor from bright light when it is not in use.
If the sensor is continually exposed to excessive amount of light over time, the colour filter may become faded.
- ◆ For stabilized image capturing, turn ON the power supply and execute aging for ten to twenty minutes before actually using the camera unit.
- ◆ Do not share the power supply with motor units or other devices that generate noise interference.
- ◆ The signal ground (SG) and the frame ground (FG) are connected inside the camera unit. Design the system configuration so that a loop will not be formed by the ground potential differential.
- ◆ Do not disconnect the camera while rewriting an embedded memory.
- ◆ When you change exposure mode that is set at NED factory, input control signal (CC1) from the capture board.

Product Warranty

Warranty Period

- ◆ The product warranty period, as a general rule, is two years from purchase; however for detailed conditions please contact the sales representative for your region/country.
- ◆ However, in some cases due to the usage environment, usage conditions and/or frequency of use, this warranty period may not be applicable.

Warranty Scope

- ◆ Product repair will be performed on a Return To Manufacturer basis. On-site maintenance will incur additional charges.
- ◆ If defects in material or workmanship occur during the warranty period, the faulty part will be replaced or repaired by us free of charge. Return shipping charges must be paid by the sender. However, the following cases fall outside of the scope of this warranty:

Exclusions from Warranty Coverage

- ◆ We will under no circumstances assume responsibility for the following cases: damage caused by fire, earthquake, other acts of a third party, other accidents, negligent or intentional misuse by the user, or other usage under extraordinary circumstances.
- ◆ Damages (e.g. loss of business profits, business interruption, etc.) resulting from use or non-use.
- ◆ Damages caused by use other than as described in this document.
- ◆ Damages resulting from malfunction due to a connected device.
- ◆ Damages resulting from repairs or modifications performed by the customer.

Fault Diagnosis

- ◆ As a general rule, in the first instance fault diagnosis should take the form of a telephone call or an email to enable us to assess the circumstances of the malfunction.
- ◆ However, depending on the customer's requests, we, or our agent, may require an additional fee for this service.

Exclusion of Liability for Compensation for Missed Opportunities

- ◆ Regardless of whether within the warranty period or not, our warranty does not cover compensation for missed opportunities for our customers, or our customers' customers, caused by a fault of our products, nor for damage to products other than our own, or related business.

Note about Product Usage

- ◆ This product has been designed and manufactured as a general-purpose product for general industry. In applications expected to be life-critical or safety-critical, the installer or user is requested to install double or triple failsafe systems.

Repair Service Outline

- ◆ The cost of dispatching engineers etc. for repair service is not included in the price of purchased and supplied goods. On request, arrangements can be made separately.

Scope of Repair Service

- ◆ The above assumes business dealings and usage to take place in the customer's region / country. In cases of business dealings and/or usage outside the customer's region/country, separate consultation is required.

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1. Product Outline

1.1 Features (XCM4085TLCT6)

- High speed readout 85MHz(6 taps for R,G,B x 2 of odd/even)
- Easy control of gain / offset / video output with external software.
- Easy connection with a variety of frame grabber boards via Camera Link interface
- Single power source DC 12V to 15V for operation
- Auto white balance function
- Exposure time control mode function

1.2 Application

- Inspection of PCBs
- Visual inspection of colour printed materials
- Colour identification and inspection of foreign material.
- Inspection of sheet film
- Wood surface inspection

An example of Visual Inspection is shown below.

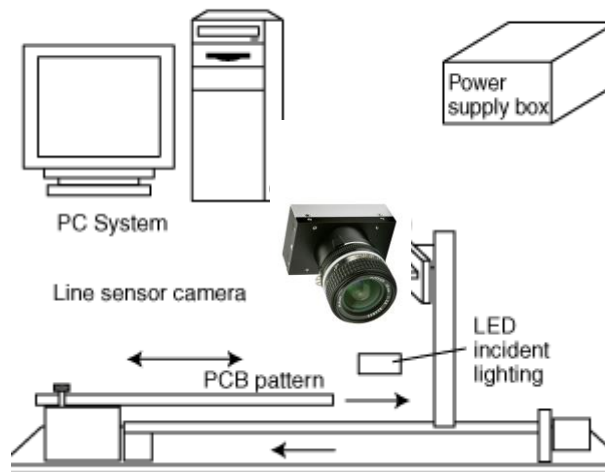


Figure 1-2-1 Visual Inspection of PCBs

Object of inspection (example) · printed circuit boards

Device specification

1. Camera: Colour Line scan camera
2. Controller: Dedicated software for PC system

1.3 Image Sensor

The camera uses a CMOS sensor to acquire high quality images with high sensitivity. The pixel size is 10 μ m x 10 μ m. The camera uses RGB with 4096 pixels each.

1.4 Performance Specifications

The Performance Specifications are shown in Table 1-4-1. It shows the data when the camera is operating at maximum scan rate, unless otherwise specified.

Table 1-4-1 Performance Specifications

| Items | | Specifications |
|---|-----------------|---|
| | | XCM4085TLCT6 |
| Number of Pixels | | 4096 x 3 Lines |
| Pixel Size H x V (μ m) | | 10 x 10 |
| Sensor Length (mm) | | 40.96 |
| Distance between two lines(μ m) *between G and R, between R and B (Line positions from the top: G-R-B) | | 20 (equivalent to 2 lines width) |
| Data Rate (MHz) | | 170(each colour) |
| Min. Scan Period (μ s) / Max. Scan Rate [kHz] | | 25/[40] * Data output 85MHz 2taps at each color |
| Saturation Exposure (lx·s) (typically) [Minimum Gain, Pixel Correction Initial Value, Daylight Fluorescent Light] | | 0.05 * Visible Area (400~700nm) |
| Responsivity (V/ [lx·s]) (typically) [Minimum Gain, Pixel Correction Initial Value,] | | 100 * Visible Area (400~700nm) * Analog 5V Conversion Sensitivity |
| Gain Adjustable Range *Analog Amplifier +Digital (RGB Shared) | | Analog Amplifier : x 1 to x 5.5 (6 Steps) Digital : x 1 to x 2 (512 Steps) |
| Digital Offset Adjustable Range (RGB shared) | | -40 to 40 DN (161Steps): 8bit -160 to 160 DN (161 Steps): 10bit |
| Video output Camera Link | | Camera Link Medium/Base/Full Configuration |
| Control Input | | CC1: External Trigger Signal, CC2-4: Not in use |
| Connectors | Data/Controller | 3M: SDR26 [Mini Camera Link] |
| | Power Supply | Hirose: HR10A (6Pin) |
| Lens Mount | | Nikon F Mount |
| Operating Temperature ($^{\circ}$ C) | | 0 to 50 *No Condensation |
| Power Supply Voltage (V) | | DC 12 to 15 [+-5%] |

| | |
|--------------------------------------|---|
| Consumption Current (mA) (typically) | 800 |
| Size W x H x D (mm) | 62x100x72(F Mount) |
| Mass (g) (Camera only) | 400(F Mount) |
| Additional Functions | 1 Shading Correction 2 Gain/Offset/Video Output Adjustable 3 Programmable Exposure Control 4 Scan Direction Switching 5 Line delay function |

Note :

*1) DN : Digital Number (8bit : 0-255 / 10bit : 0-1023)

*2) Measurements were made at room temperature, daylight fluorescent light.

The spectral responsivity is shown below.

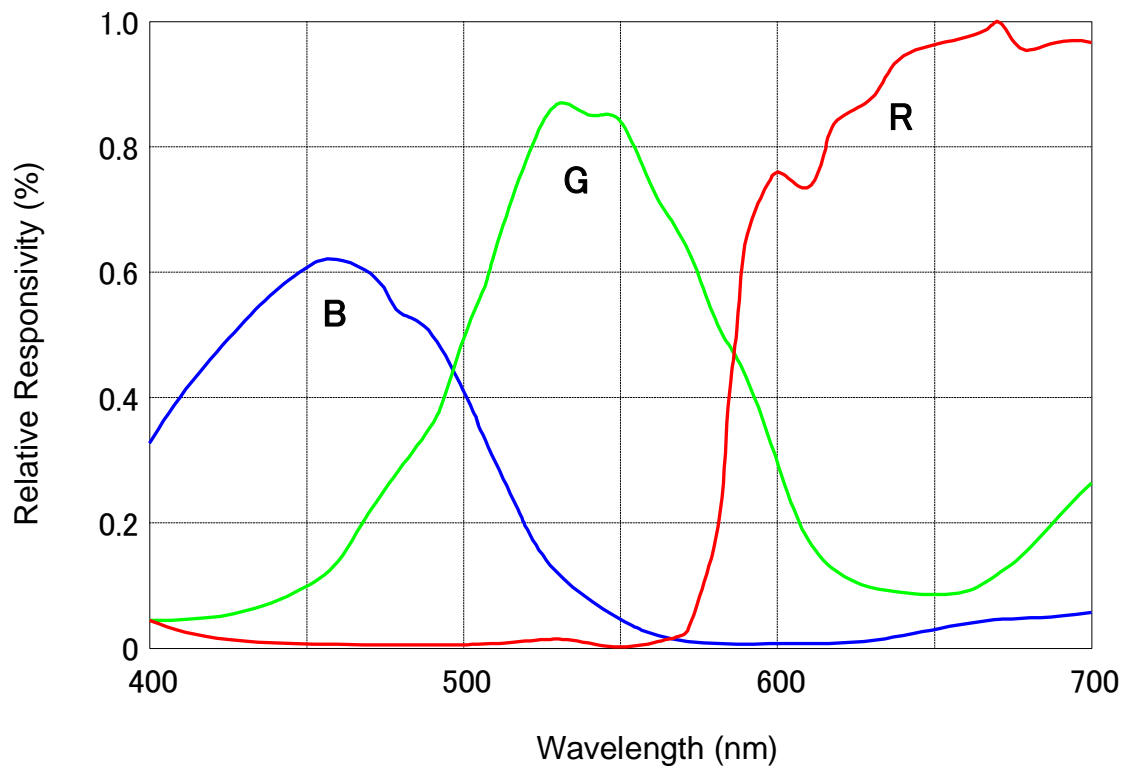


Figure 1-4-1 Spectral Responsivity

2. Camera Setting and Optical Interface

2.1 Setting the Camera

Use the M4 screw holes or the tripod screw hole to set the camera.

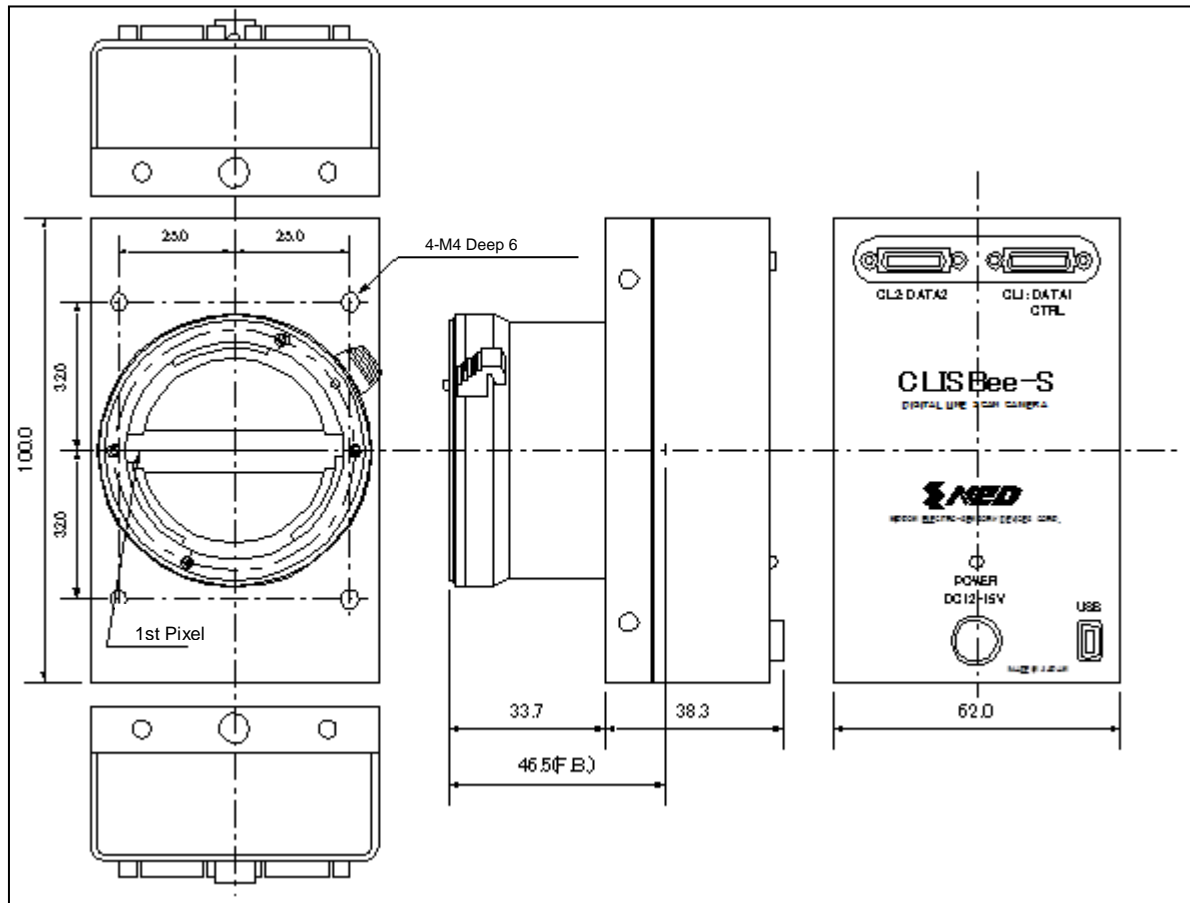
2.2 Fixing the Camera

Use the M4 screw holes (4 at the front) to set the camera.

The screw length for fixing the camera should be less than 6mm.

No X-, Y-axis orientation and tilt adjustment mechanism is available. Please prepare an adjustment mechanism if required.

The dimensions of the camera are shown below.



Unit: mm

Figure 2-2-1 Dimensions of the Camera (F Mount)

2.3 Optical Interface

Nikon F mount is provided as standard.

Notes:

- 1) The amount and wavelengths of light required to capture useful images depend on the intended use. Factors include the physical properties, speed, the object's spectral characteristics, exposure time, the light source characteristics, the specifications of the acquisition system and so on.

The exposure amount (exposure time x light amount) is the most important factor in getting desirable images. Please determine the exposure amount after studying what is most important to your system.

- 2) Keep these guidelines in mind when setting up your light source:
 - LED light sources are relatively inexpensive, provide a uniform field and longer life span compared to other light sources. However, they also require a camera with excellent sensitivity.
 - Halogen light sources generally provide very little blue light but have high infrared light (IR) proportions.
 - Fiber-optic light distribution systems generally transmit very little blue light relative to IR.
 - Metal halide light sources are very bright but have a shorter life span compared to other light sources.
- 3) Generally speaking, the brighter the light sources, the shorter the life span. CMOS image sensors are sensitive to infrared (IR). We recommend using daylight colour fluorescent lamps that have low IR emissions. If you use a halogen light source, to prevent infrared from distorting the images use an IR cutoff filter that does not transmit wavelengths.

3. Hardware

3.1 Camera Connection

Use the camera in the following way:

- ① Camera Link cables must be used to connect the camera unit with the frame grabber board.

Notes:

- 1) When using 2 taps at each colour or 10-bit, two Camera Link cables are required. The cables should be of the same length and from the same manufacturer.
- 2) When using 1 tap at each colour with 8-bit, one Camera Link cable is used. Connect the cable to the CL1 connector (CL2 is unused).
- 3) Use asymmetric Camera Link cables and connect the camera with the connector labeled as "Camera side".
- 4) A Medium and Full Configuration-compatible frame grabber has 2 connectors. Check the specification of your frame grabber before connecting.

- ② Connect the camera with the designated power supply.

Notes:

Use the designated power cable to connect the camera with the power source for the camera. Insert the plug end of the cable into the camera. Attach the opposite end (loose wires) to the power unit. Other than those above, a personal computer, a frame grabber board, a compatible lens, a lens mount, a light source and an encoder are necessary, depending on the situation.

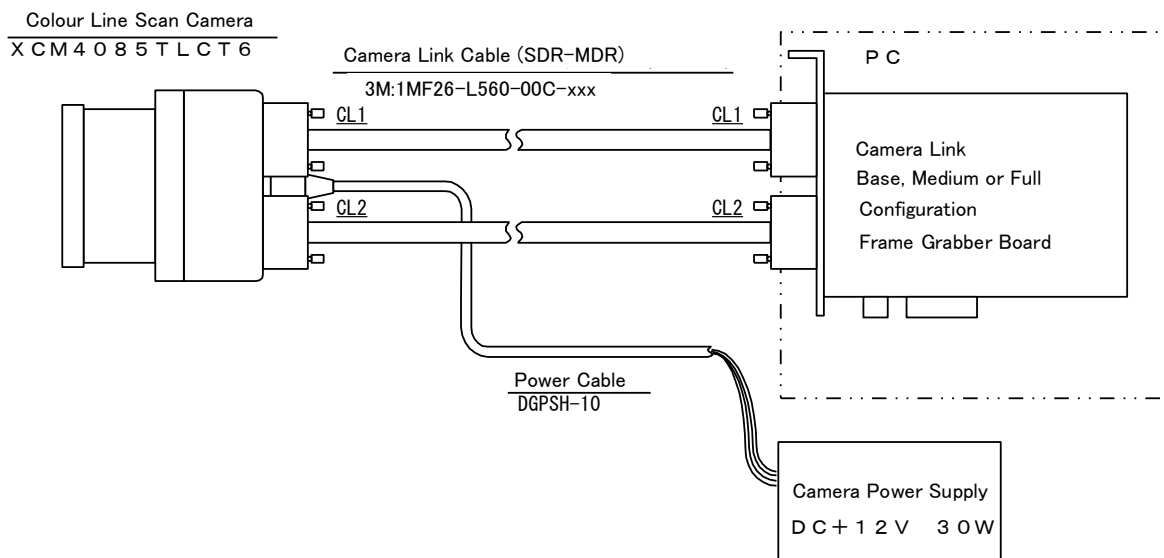


Figure 3-1-1 Connections between Camera and Frame Grabber Board and Power Supply

<Note: Choosing the appropriate Camera Link cable length >

According to the Camera Link Specification, the maximum cable length is 10m. But the maximum cable length to be able to transfer data depends on the type of cable performance and clock speed. The actual maximum transmission distance becomes less than 10m at faster clock speeds, though the transmission distance of 10m is feasible at slower clock speeds.

The following table shows values being calculated in accordance with the Camera Link Specification 2007.Version1.2, using a typical cable (14B26-SZLB-xxx-0LC from 3M) and frame grabber board (Solios from Matrox). Please choose the appropriate Camera Link cable type and length for your application. We recommend you perform a connection test in advance.

Table 3-1-1 calculated value of maximum cable length

| Solios model | clock speed (MHz) | maximum cable length (m) |
|----------------------------|-------------------|--------------------------|
| SOL 6M CL E* (20~66MHz) | 40 | 9.8 |
| | 66 | 8.0 |
| SOL 6M FC E* (20~85MHz) | 75 | 7.6 |
| | 85 | 5.8 |

3.2 Input / Output Connectors and Indicator

The layout of input /output connectors and the LED indicator are as follows.

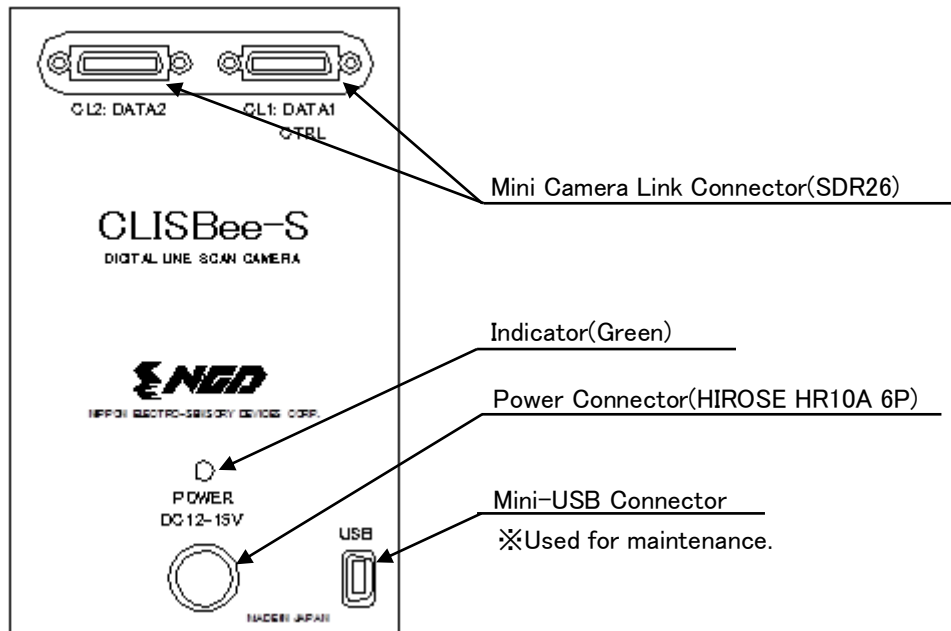


Figure 3-2-1 Input / Output connectors and Power connector

3.3 Connectors • Pin Assignments • Cables

This camera adopts Configurations of Camera Link interface standards.

- Base Configuration for output of 1 tap at each colour with 8 bits,
- Medium Configuration for output of 2 taps at each colour with 8 bits, output of 2 taps at each colour or output 1 tap at each colour with 10 bits
- Full Configuration for output of 2 taps at each colour with 10bits

Figure 3-3-1 shows the interface for the camera and a typical implementation for the frame grabber interface. (Example of Medium Configuration)

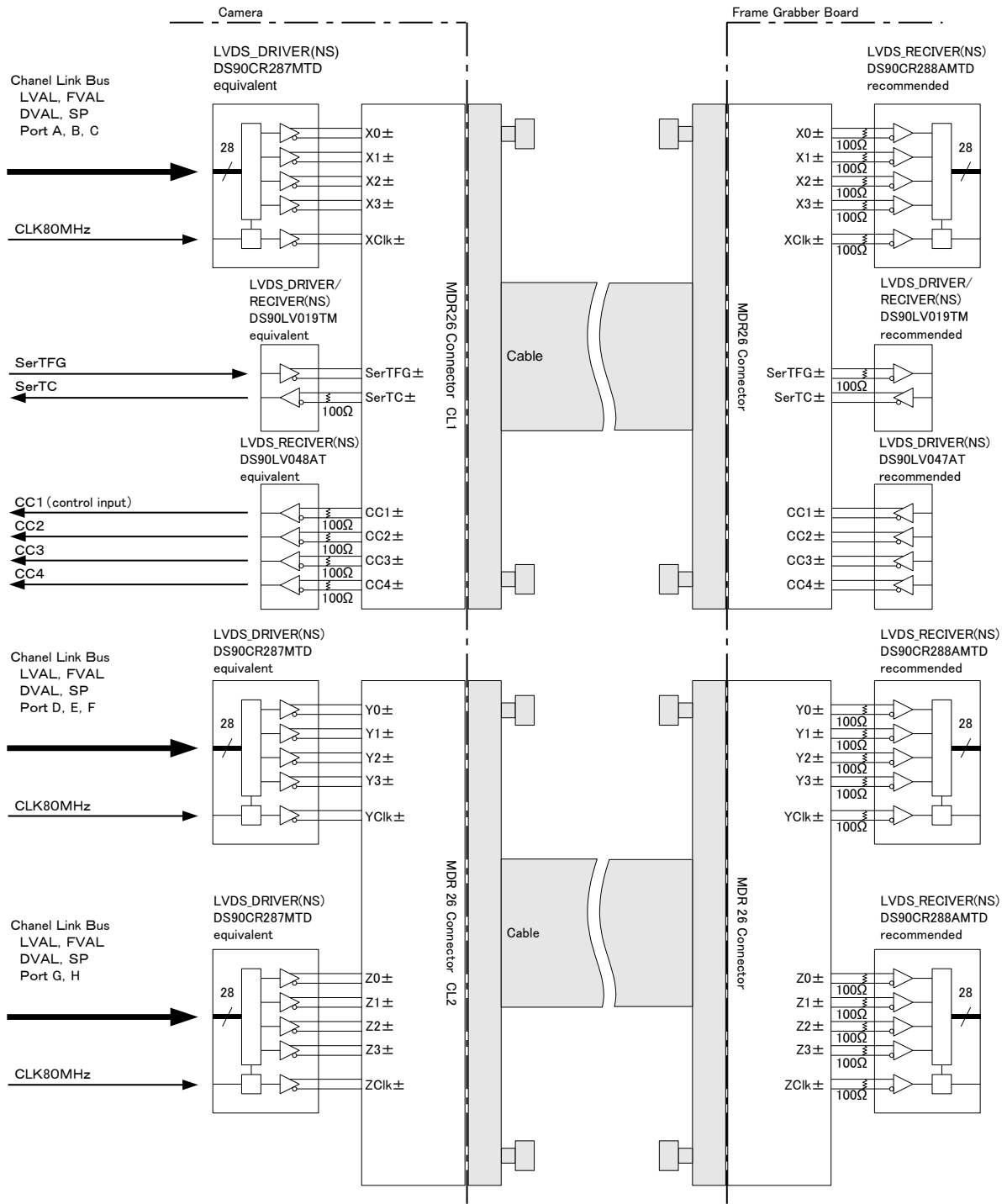


Figure 3-3-1 Camera / Frame Grabber Interface

The camera link port assignment is shown in the table below in case of output of 2 taps at each colour with 8 bits and output of 2 taps at each colour with 10 bits.

Table 3-3-1 Port Assignment of Output

| | 8bit RGB o/e | 10bit RGB o/e | | 8bit RGB o/e | 10bit RGB o/e |
|---------|----------------------|--------------------|---------|----------------------|--------------------|
| | Medium Configuration | Full Configuration | | Medium Configuration | Full Configuration |
| Port A0 | Ro0 | Ro0 | Port E0 | Ge0 | Bo0 |
| Port A1 | Ro1 | Ro1 | Port E1 | Ge1 | Bo1 |
| Port A2 | Ro2 | Ro2 | Port E2 | Ge2 | Bo2 |
| Port A3 | Ro3 | Ro3 | Port E3 | Ge3 | Bo3 |
| Port A4 | Ro4 | Ro4 | Port E4 | Ge4 | Bo4 |
| Port A5 | Ro5 | Ro5 | Port E5 | Ge5 | Bo5 |
| Port A6 | Ro6 | Ro6 | Port E6 | Ge6 | Bo6 |
| Port A7 | Ro7 | Ro7 | Port E7 | Ge7 | Bo7 |
| Port B0 | Go0 | Ro8 | Port F0 | Be0 | Bo8 |
| Port B1 | Go1 | Ro9 | Port F1 | Be1 | Bo9 |
| Port B2 | Go2 | — | Port F2 | Be2 | Be1 |
| Port B3 | Go3 | — | Port F3 | Be3 | Be0 |
| Port B4 | Go4 | Go8 | Port F4 | Be4 | Re8 |
| Port B5 | Go5 | Go9 | Port F5 | Be5 | Re9 |
| Port B6 | Go6 | — | Port F6 | Be6 | Be8 |
| Port B7 | Go7 | — | Port F7 | Be7 | Be9 |
| Port C0 | Bo0 | Go0 | Port G0 | — | Ge0 |
| Port C1 | Bo1 | Go1 | Port G1 | — | Ge1 |
| Port C2 | Bo2 | Go2 | Port G2 | — | Ge2 |
| Port C3 | Bo3 | Go3 | Port G3 | — | Ge3 |
| Port C4 | Bo4 | Go4 | Port G4 | — | Ge4 |
| Port C5 | Bo5 | Go5 | Port G5 | — | Ge5 |
| Port C6 | Bo6 | Go6 | Port G6 | — | Ge6 |
| Port C7 | Bo7 | Go7 | Port G7 | — | Ge7 |
| Port D0 | Re0 | Re0 | Port H0 | — | Ge8 |
| Port D1 | Re1 | Re1 | Port H1 | — | Ge9 |
| Port D2 | Re2 | Re2 | Port H2 | — | Be2 |
| Port D3 | Re3 | Re3 | Port H3 | — | Be3 |
| Port D4 | Re4 | Re4 | Port H4 | — | Be4 |
| Port D5 | Re5 | Re5 | Port H5 | — | Be5 |
| Port D6 | Re6 | Re6 | Port H6 | — | Be6 |
| Port D7 | Re7 | Re7 | Port H7 | — | Be7 |

Notes:

- 1) In 24-bit colour, Base Configuration is used, so it is not necessary to connect a cable to CL2.
- 2) Do not make the driver side of LVDS open but set the logic to H or L, even if not used.
- 3) Set the LVDS, Channel Link receiver side to 100-ohm termination.

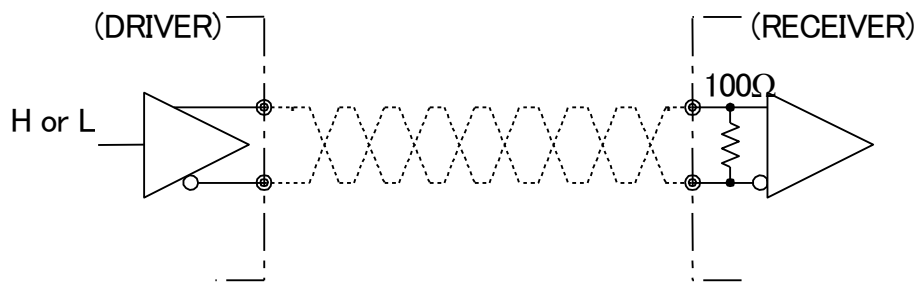


Figure 3-3-2 Circuit of LVDS

The camera has 26-pin SDR connectors for control signals of Camera Link, data signals and serial communications.

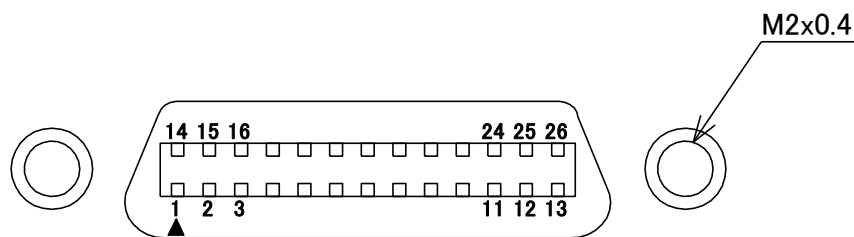


Figure 3-3-3 Camera Link Connector

Table 3-3-1 Camera Link Connector (26-pin SDR Connector) pin assignments

| CL1(Base/Medium Configuration) | | | | | CL2(Medium/Full Configuration) | | | | |
|--------------------------------|--------------|----|--------------|-----|--------------------------------|----------------|----|----------------|-----|
| No | NAME | No | NAME | I/O | No | NAME | No | NAME | I/O |
| 1 | Inner Shield | 14 | Inner Shield | - | 1 | Inner Shield | 14 | Inner Shield | - |
| 2 | X0 - | 15 | X0 + | OUT | 2 | Y0 - | 15 | Y0 + | OUT |
| 3 | X1 - | 16 | X1 + | OUT | 3 | Y1 - | 16 | Y1 + | OUT |
| 4 | X2 - | 17 | X2 + | OUT | 4 | Y2 - | 17 | Y2 + | OUT |
| 5 | Xclk - | 18 | Xclk+ | OUT | 5 | Yclk - | 18 | Yclk + | OUT |
| 6 | X3 - | 19 | X3 + | OUT | 6 | Y3 - | 19 | Y3 + | OUT |
| 7 | SerTC + | 20 | SerTC - | IN | 7 | 100Ωterminated | 20 | 100Ωterminated | - |
| 8 | SerTFG - | 21 | SerTFG + | OUT | 8 | Z0 - | 21 | Z0 + | OUT |
| 9 | CC1 - | 22 | CC1 + | IN | 9 | Z1 - | 22 | Z1 + | OUT |
| 10 | CC2 + | 23 | CC2 - | IN | 10 | Z2 - | 23 | Z2 + | OUT |
| 11 | CC3 - | 24 | CC3 + | IN | 11 | Zclk - | 24 | Zclk + | OUT |
| 12 | CC4 + | 25 | CC4 - | IN | 12 | Z3 - | 25 | Z3 + | OUT |
| 13 | Inner Shield | 26 | Inner Shield | - | 13 | Inner Shield | 26 | Inner Shield | - |

- Explanation of Signals

Inner Shield: Shield cable (GND)

X0+, X0-...X3+, X3-: Data output (Channel Link)

Xclk+, Xclk-: Clock output for above data output synchronization
(Channel Link)

Y0+, Y0-...Y3+, Y3-: Data output (Channel Link)

Yclk+, Yclk-: Clock output for above data output synchronization
(Channel Link)

Z0+, Z0-...Z3+, Z3-: Data output (Channel Link)

Zclk+, Zclk -: Clock output for above data output synchronization (Channel Link)

SerTC+, SerTC- : Serial data input (LVDS)

SerTFG+, SerTFG-: Serial data output (LVDS)

CC1+, CC1- : External synchronous signal input (LVDS)

CC2+, CC2-, CC3+, CC3-, CC4+, CC4-: Not in use (LVDS)

- Camera Link compatible cable

3M: 1MF26-L560-00C-xxx by or equivalent

Notes:

- 1) To avoid uncoupling of the cable connectors during power on, make sure to clamp them with the locking screws.
- 2) Do not unplug the cables while power is being supplied to the camera.

This camera uses 6-pin round shape push-pull lock type connector for the Power Supply

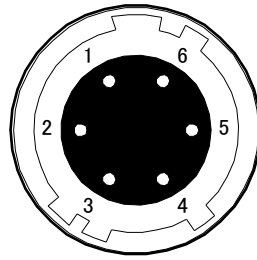


Figure 3-3-4 Power Supply Connector (HIROSE: HR10G-7R-6PB)

Table 3-3-2 Pin Assignment of Power Supply Connector

| No | NAME | Colour of Cable |
|----|-----------|-----------------|
| 1 | DC12 –15V | White |
| 2 | DC12 –15V | Red |
| 3 | DC12 –15V | - |
| 4 | GND | Green |
| 5 | GND | Black |
| 6 | GND | - |

Note: The cable colour in the table describes the compatible cable DGPSH-10.

3.4 Power Supply

The camera requires a single power supply (DC+12 to +15V).

The indicator (LED green) blinks when power is supplied. After a short period, it changes to a constant light, indicating that the camera is operational.

Notes:

- 1) When selecting a power source, choose one with the capacity to allow for inrush current. (30 W or more recommended)
- 2) Insert the cable plug securely until it locks into position. This is to prevent the connector from coming loose during power transmission.
- 3) If the lamp fails to illuminate even after power is switched on, turn OFF power immediately. Inspect wiring. Check the voltage and capacity of the supplied power source.
- 4) It is recommended that the shield processing of the power cable to be connected with GND on the power supply side.

Compatible Cable (Compatible plug): DGPSH10 (HIROSE:HR10A-7P –6S)

Power supply voltage: DC+12 –15V (+/-5%)

Consumption Current (rated): DC+12V: 800mA

4 Camera Control

The camera can be controlled through the serial communication.

Once the camera has been set up according to your requirements, the camera can be used to read data without need of controlling it via the serial interface.

4.1 Flow of Camera Control

4.1.1 Command Overview

The serial interface uses a simple ASCII-based command.

- Communication begins when the computer sends control commands to the camera.
- The camera receives and interprets the computer commands and then executes control operations accordingly.
- Transmission ends when the camera returns the analyzed results of the control commands to the computer.
- Always allow the previous transmission to end before starting the next transmission. (Only one command can be sent per transmission.)

4.1.2 Camera Receiving Message (PC Sending Command)

- Format S1 CMD CR
- Format S2 CMD □ VAL 1 CR
- Format S3 CMD □ VAL 1 □ VAL2 CR

CMD: Control text (3 Bytes) Use 3~5 lowercase letters only. No numerals allowed.

CR: Carriage Return (0x0D)

□: Space (0x20) or Comma (0x2C)

VAL1: Setting value (decimal), numerical values only

VAL2: Setting value (decimal), numerical values only

4.1.3 Camera Sending Message (PC Receiving Message)

- Format R 1 >R CR >[SB] CR EOT
- Format R 2 >R CR >[MEM] CR >[SB] CR EOT

> : Results start text (0 x 3E)
 R: Camera receive command analyzed results (See table 4-1-3-1)
 [SB] : Camera receive command send back
 [MEM] : Memory data readout value
 CR: Separated text (0 x 0D)
 EOT: Send command all text end text (0 x 04)

Table 4-1-3-1 Error Messages

| Camera Response | Meaning |
|-----------------|--|
| OK | Camera executed command |
| CMD ERR! | Command is not valid |
| CMD OVR ERR! | Command text line is too long When the control character exceeds 254 characters |
| CMD FAIL ! | When trying to perform acquisition of pixel correction data, but pixel correction mode is set to any mode other than User Setting. |
| VAL ERR! | Parameter accepted was outside of specified |
| MEM ERR! | Camera memory error |
| TRG ERR! | When the scanning interval becomes more than a few seconds when arbitrary pixel correction data is acquired. |
| ADJ ERR! | When automatic white balance cannot be performed |

4.1.4 Camera Control Commands

Table 4-1-4-1 shows the list of Camera Control Commands.

Table 4-1-4-1 Lists of Camera Control Commands

| Control Item | CMD | VAL1 | VAL2 | Control Description |
|-----------------------------------|-------|-----------|----------------|---|
| Analog Gain (RGB Shared) | gax | 0 to 5 | / | x1,x1.5,x2,x3,x4,x5.5 (x1-x3 recommended) |
| Digital Gain (RGB Shared) | gdx | 0 to 511 | / | x1... x2 (1+VAL1/511) |
| Digital Gain R | gdxr | 0 to 1022 | / | x1~x3 (1+VAL1/511) |
| Digital Gain G | gdxg | 0 to 1022 | / | x1~x3 (1+VAL1/511) |
| Digital Gain B | gdxb | 0 to 1022 | / | x1~x3 (1+VAL1/511) |
| Auto white balance Setting | awb | / | / | Run gdxr,gdxg,gdxb auto balance function |
| Auto white balance reset | rwb | / | / | Set gdxr,gdxg,gdxb to x1 |
| Digital Offset (RGB Shared) | odx | -80 to 80 | / | -40~+40DN (0.5DN/step at 8bit) -160~+160DN (2.0DN/step at 10bit) |
| Digital Offset R | odxr | -40 to 40 | / | -20~+ 20DN (0.5DN/step at 8bit) -80~+80DN (2.0DN/step at 10bit) |
| Digital Offset G | odxrg | -40 to 40 | / | - 20~+ 20DN (0.5DN/step at 8bit) -80~+80DN (2.0DN/step at 10bit) |
| Digital Offset B | odxb | -40 to 40 | / | - 20~+ 20DN (0.5DN/step at 8bit) -80~+80DN (2.0DN/step at 10bit) |
| Exposure Mode | inm | 0 /1/2 | / | Free Run / Ext Edge / Ext Level |
| Programmable Exposure Time | int | 64 | 31 to 32767 | 22.12~23373.17 μs *See 4.8 for more information |
| Data Output Clock | clkcl | 85/40 | / | 85MHz/40MHz |
| Output Tap Setting | tap | 1/2 | / | Number of taps at each RGB for output |
| Output Bit Setting | dep | 8/10 | / | Number of bits at each RGB for output |
| Line Delay Setting | ldly | -8~8 | / | Numbers of delay lines between output datas at each RGB |
| Line Fine Adjusting Correction | ldlys | -5~5 | / | Line fine adjusting correction for output datas at each RGB |
| Test Pattern | tpn | 0/1/2 | / | Off/Gray/Gray XY/Color Bar |
| Pixel Correction Setting | shc | 0/1/2/3 | / | 0: Correction Off 1: Factory correction On 2: User arbitrary correction 1 On 3: User arbitrary correction 2 On |

| | | | | |
|--|-------|-----------|--|--|
| Scanning Direction | rev | 0 / 1 | | 0: Forward / 1: Reverse |
| Memory Initializing | rst | | | Reset to factory settings |
| Memory Load | rfd | | | Readout setup data in memory |
| Memory Save | sav | | | Store present setup data in memory |
| Pixel Correction Data Save [gray] | wht | | | Arbitrary user's correction data is acquired and stored in the memory. |
| Pixel Correction target value (factory settings) R | MFr | 0 to 1023 | | Factory correction data R target value (10bit DN) |
| Pixel Correction target value (factory settings) G | MFg | 0 to 1023 | | Factory correction data G target value (10bit DN) |
| Pixel Correction target value (factory settings) B | MFb | 0 to 1023 | | Factory correction data B target value (10bit DN) |
| Pixel Correction target value (user settings 1) R | MUr | 0 to 1023 | | User arbitrary correction data 1 R target value (10bit DN) |
| Pixel Correction target value (user settings 1) G | MUg | 0 to 1023 | | User arbitrary correction data 1 G target value (10bit DN) |
| Pixel Correction target value (user settings 1) B | MUb | 0 to 1023 | | User arbitrary correction data 1 B target value (10bit DN) |
| Pixel Correction target value (user settings 2) R | MVr | 0 to 1023 | | User arbitrary correction data 2 R target value (10bit DN) |
| Pixel Correction target value (user settings 2) G | MVg | 0 to 1023 | | User arbitrary correction data 2 G target value (10bit DN) |
| Pixel Correction target value (user settings 2) B | MVb | 0 to 1023 | | User arbitrary correction data 2 B target value (10bit DN) |
| Gamma Correction setting | gamma | 0/1/2/3 | | Off(1.0)/0.45/0.56/Negative-Positive |
| Operation Status Readout | sta | | | Readout the current camera settings |

4.1.5 Memory Setup Values (Factory Settings)

The memory setup values (factory settings) are shown in Table 4-1-5-1.

Table 4-1-5-1 Memory Setup Values (Factory Settings)

| Control Item | CMD | VAL1 | VAL2 | Control Description |
|--|-------|------|------|--|
| Analog Gain | gax | 0 | / | x1 (0 dB) |
| Digital Gain (RGB Shared) | gdx | 0 | / | x1 (0 dB) |
| Digital Gain R | gdxr | 0 | / | x1 (0 dB) |
| Digital Gain G | gdxg | 0 | / | x1 (0 dB) |
| Digital Gain B | gdxb | 0 | / | x1 (0 dB) |
| Digital Offset (RGB Shared) | odx | 0 | / | ±0DN |
| Digital Offset R | odxr | 0 | / | ±0DN |
| Digital Offset G | odxg | 0 | / | ±0DN |
| Digital Offset B | odxb | 0 | / | ±0DN |
| Exposure Mode | inm | 0 | / | Free Run |
| Programmable Exposure Time | int | 64 | 200 | 142.7μs |
| Data Output Clock | clkcl | 85 | / | 85MHz |
| Output Tap Setting | tap | 2 | / | 2 taps at each RGB for output |
| Output Bit Setting | dep | 8 | / | 8 bits at each RGB for output |
| Line Delay Setting | ldly | 2 | / | 2 delay lines between output datas at each RGB |
| Line Fine Adjusting Correction | ldlys | 0 | / | No fine adjusting correction for output line at each RGB |
| Test Pattern | tpn | 0 | / | Off |
| Pixel Correction Setting | shc | 1 | / | Factory correction data On, (Daylight Fluorescent Light) |
| Scanning Direction | rev | 0 | / | Forward |
| Pixel Correction target value (factory settings) R | MFr | 768 | / | Factory correction data R target value (768 DN) |
| Pixel Correction target value (factory settings) G | MFg | 768 | / | Factory correction data G target value (768 DN) |
| Pixel Correction target value (factory settings) B | MFb | 768 | / | Factory correction data B target value (768 DN) |
| Pixel Correction target value (user settings 1) R | MUr | 768 | / | User arbitrary correction data 1 R target value (768 DN) |
| Pixel Correction target value (user settings 1) G | MUg | 768 | / | User arbitrary correction data 1 G target value (768 DN) |

| | | | | |
|--|-------|-----|--|---|
| Pixel Correction target value (user settings 1) B | MUb | 768 | | User arbitrary correction data 1 B target value (768 DN) |
| Pixel Correction target value (user settings 2) R | MVr | 768 | | User arbitrary correction data 2 R target value (768 DN) |
| Pixel Correction target value (user settings 2) G | MVg | 768 | | User arbitrary correction data 2 G target value (768 DN) |
| Pixel Correction target value (user settings 2) B | MVb | 768 | | User arbitrary correction data 2 B target value (768 DN) |
| Gamma Correction Setting | gamma | 0 | | Off (1.0) |

4.2 Details on Commands

4.2.1 Setting Analog Gain

Sets analog gain in 6 steps between x 1 to x 5.5.

- Format S2 CMD □ VAL1 CR Format R1 >R CR >[SB] CR EOT
- CMD gax
- VAL 0 (x1) to 5 (x5.5)

<Example>

Send: gax □ 2 CR (Setting analog gain 2(x2))

Receive: >OK CR>gax □ 2 CR EOT

4.2.2 Setting Digital Gain (1)

Sets the camera digital gain.

RGB Shared (gdx): Sets digital gain in 512 steps between x1 and x2.

R, G, B individual (gdxr, gdxg, gdxb): Sets digital gain in 1023 steps between x1 and x3.

- Format S2 CMD □ VAL1 CR, Format R1 >R CR >[SB] CR EOT
- CMD gdx, gdxr, gdxg, gdxb
- VAL Shared : 0 (x 1) to 511 (x 2) R,G,B individual: 0 (x1) ~ 1022 (x3)

<Example>

Send : gdxb □ 256 CR (Setting digital gain B 256 (1+256/511) =x1. 50))

Receive: : >OK CR > gdxb □ 256 CR EOT

4.2.3 Setting Digital Gain (2)

Set individual R, G, B gain (gdxr, gdxg, gdxg), “automatically”.

- Format S1 CMD CR Format R2 >R CR >[MEM] CR >[SB] CR EOT
- CMD awb

<Example>

Send : awb CR

Receive: : >OK CR > awb CR EOT

4.2.4 Setting Digital Gain (3)

Set R,G,B individual digital gain settings (gdxr, gdxg, gdxg) to initial value of “0”

- Format S1 CMD CR Format R2 >R CR >[MEM] CR >[SB] CR EOT
- CMD rwb

<Example>

Send : rwb CR

Receive: : >OK CR > rwb CR EOT

4.2.5 Setting Digital Offset

Sets digital offset -60 to 60(0.5DN/step at 8bit), -240 to 240(2.0DN/step at 10bit)

- Format S2 CMD □ VAL1 CR, Format R1 >R CR >[SB] CR EOT
- CMD odx,odxr, odxg, odxb
- VAL -80 to 80 (odx) ,-40 to 40(odxr, odxg, odxb)

<Example>

Send : odxg □ 5 CR (Sets Digital Offset G to +10DN at 10bit)

Receive: : >OK CR >odxg □ 5 CR EOT

4.2.6 Setting Exposure Mode

Sets the exposure mode.

- Format S2 CMD □ VAL1 CR , Format R1 >R CR >[SB] CR EOT
- CMD inm
- VAL 0,1,2

<Example>

Send : inm □ 0 CR (Sets the exposure mode to free run)

Receive: : >OK CR >inm □ 0 CR EOT

4.2.7 Setting Exposure Time

Sets the exposure time. Only operates at Free Run/Ext Edge.

- Format S3 CMD □ VAL1 □ VAL2 CR, Format R1 >R CR >[SB] CR EOT
- CMD int
- VAL1 64 (Fixed Dividing setting)
- VAL2 *31~32767 (Setting Counter value)

Note: *The ranges of these counter values vary according to Output data formats as follows.

31~32767 (at 85MHz 2taps)

65~32767(at 85MHz 1tap)

70~32767(at 40MHz 2taps)

141~32767(at 40MHz 1tap)

<Example>

Send : int □ 64 □ 140 CR (Setting exposure time 100μs)

Receive: : >OK CR >int □ 64 □ 140 CR EOT

Note:

See 4.8.1.1 for the calculation of the exposure time.

4.2.8 Setting Data Output Clock Frequency

Sets the clock frequency of the camera data output.

- Format S3 CMD □ VAL1 CR , Format R1 >R CR >[SB] CR EOT
- CMD clkcl
- VAL1 85,40 (85:85MHz,40:40MHz)

<Example> Clock Frequency of Data output, 40MHz

Send : clkcl □ 40 □ CR

Receive: : >OK CR >clkcl □ 40 □ CR EOT

4.2.9 Setting Data Output Tap Number

Sets the tap numbers of the camera data output.

- Format S3 CMD □ VAL1 CR , Format R1 >R CR >[SB] CR EOT
- CMD tap
- VAL1 1,2 (1:1 tap at each RGB、2:2 taps at each RGB)

<Example> Tap numbers of the data output, 1

Send : tap □ 1 □ CR

Receive: : >OK CR >tap □ 1 □ CR EOT

4.2.10 Setting Data Output Bit Number

Sets the bit numbers of the data output.

- Format S3 CMD □ VAL1 CR , Format R1 >R CR >[SB] CR EOT
- CMD dep
- VAL1 8,10 (8: 8bits output at each RGB, 10: 10bits output at each RGB)

<Example> Bit numbers of the data output, 10bit

Send : dep □ 10 □ CR

Receive: : >OK CR >dep □ 10 □ CR EOT

4.2.11 Setting Delay Line Number

Sets the delay line numbers between the output datas at each RGB

- Format S3 CMD □ VAL1 CR , Format R1 >R CR >[SB] CR EOT
- CMD ldly
- VAL1 -8~8 (delay line numbers between the datas at each RGB)

<Example> Reverse movement direction, 1:1 of reduced scale ratio of length and width at image acquisition

Send : ldly □ -2 □ CR

Receive: : >OK CR >ldly □ -2 □ CR EOT

4.2.12 Setting Line Fine Adjusting Correction Between Output Datas

Sets the line fine adjusting correction between the output datas at each RGB

- Format S3 CMD □ VAL1 CR , Format R1 >R CR >[SB] CR EOT
- CMD ldlys
- VAL1 -5~5 (line fine adjusting correction value between the output datas at each RGB)

<Example> 0.5 line correction in the movement direction

Send : ldlys □ 5 □ CR

Receive: : >OK CR >ldlys □ 5 □ CR EOT

4.2.13 Setting Scanning Direction

Switch scanning direction.

- Format S2 CMD □ VAL1 CR, Format R1 >R CR >[SB] CR EOT
- CMD rev
- VAL1 0,1 (0:Forward, 1:Reverse)

<Example>

Send : rev □ 1 CR (Reverse output)

Receive: : >OK CR >rev □ 1 CR EOT

4.2.14 Saving Pixel Correction Data

Acquires the current pixel correction data (gray) and saves it in the flash memory. One set of correction data can be saved for each step of analog gain.

- Format S1 CMD CR, Format R1 >R CR >[SB] CR EOT
- CMD wht

<Example>

Send : wht CR

Receive: : >OK CR >wht CR EOT

4.2.15 Setting Pixel Correction (1)

Switches between pixel correction data settings.

- Format S2 CMD □ VAL1 CR, Format R1 >R CR >[SB] CR EOT
- CMD shc
- VAL1 0,1,2,3 (0:Correction Off
 - 1: Factory correction data On
 - 2: User arbitrary correction data 1 On
 - 3: User arbitrary correction data 2 On)

<Example>

Send : shc □ 2 CR (User arbitrary correction data 1)

Receive: : >OK CR >shc □ 2 CR EOT

4.2.16 Setting Pixel Correction (2)

Manually sets the pixel correction target value.

- Format S2 CMD □ VAL1 CR, Format R1 >R CR >[SB] CR EOT
- CMD MFr, MFg, MFb, MUr, MUg, MUb, MVr, MVg, MVb
- VAL1 0~1023

<Example>Sets the Blue target value to 900DN while using User arbitrary correction data 1

Send : MUb □ 900 CR

Receive: : >OK CR > MUb □ 900 CR EOT

4.2.17 Generating Test Pattern

Switches between test pattern displays.

- Format S2 CMD □ VAL1 CR, Format R1 >R CR >[SB] CR EOT
- CMD tpn
- VAL 0,1,2,3 (0:Image data, 1:x direction Gray test pattern, 2:xy direction Gray test pattern,3:Colour bar test pattern)

<Example>

Send : tpn □ 1 CR (Generating x direction gray test pattern)

Receive: : >OK CR >tpn □ 1 CR EOT

4.2.18 Setting Gamma correction

Switches Gamma correction value.

- Format S2 CMD VAL1 CR, Format R1 >R CR >[SB] CR EOT
- CMD gamma
- VAL 0,1,2,3 (0:Off(1.0),1:0.45, 2:0.56 3: Reverse Negative-Positive)

<Example> Set the gamma adjustment to 0.45

Send : gamma 1 CR

Receive : >OK CR > bin 1 CR EOT

4.2.19 Memory Initializing (Initializing Camera Settings)

Reset the flash memory to the factory default.

- Format S1 CMD CR, Format R2 >R CR >[MEM] CR >[SB] CR EOT
- CMD rst

<Example>

Send : rst CR

Receive: : >OK CR >Type=XCM4085TLCT6 CR >Ver.= 1.10_0xff14 CR
 >Serial=0 CR
 >gax 0 CR >gdxr 0 CR >gdxg 0 CR >gdx b 0 CR
 >odx 0 CR >odxr 0 CR >odxg 0 CR >odx b 0 CR
 >inm 0 CR >int 64,200 CR >dep 8 CR >tap 2 CR
 >tpn 0 CR >ldly 2 CR >ldlys 0 CR >shc 1,0 CR
 >MFr 768 CR >MFg 768 CR >MFb 768 CR
 >MUr 768 CR >MUg 768 CR >MUb 768 CR
 >M Vr 768 CR >MVg 768 CR >MVb 768 CR
 >rev 0 CR >clkcl 85 CR >gamma 0 CR >rst CR EOT

4.2.20 Memory Load

Reads out the camera settings from the flash memory.

- Format S1 CMD CR, Format R2 >R CR >[MEM] CR >[SB] CR EOT
- CMD rfd

<Example>

Send : rfd CR

Receive: : >OK CR >Type=XCM4085TLCT6 CR >Ver.= 1.10_0xff14 CR
 >Serial=0 CR
 >gax 0 CR >gdxr 0 CR >gdxg 0 CR >gdx b 0 CR
 >odx 0 CR >odxr 0 CR >odxg 0 CR >odx b 0 CR
 >inm 0 CR >int 64,200 CR >dep 8 CR >tap 2 CR
 >tpn 0 CR >ldly 2 CR >ldlys 0 CR >shc 1,0 CR

```
>MFr 768 CR >MFg 768 CR >MFb 768 CR
>MUr 768 CR >MUg 768 CR >MUb 768 CR
>MVR 768 CR >MVg 768 CR >MVb 768 CR
>rev 0 CR >clkcl 85 CR >gamma 0 CR >rfd 4 CR EOT
```

4.2.21 Memory Save

Stores the current camera settings in the flash memory.

- Format S1 CMD CR, Format R1 >R CR >[SB] CR EOT
- CMD sav

<Example>

Send : sav CR

Receive: : >OK CR >sav CR EOT

4.2.22 Returning the Camera Settings to its original status

Returns the current camera settings.

- Format S1 CMD CR, Format R2 >R CR >[MEM] CR >[SB] CR EOT
- CMD sta

<Example>

Send : sta CR

Receive: : >OK CR >Type=XCM4085TLCT6 CR >Ver.=1.10_0xff14 CR
 >Serial=0 CR
 >gax 0 CR >gdxr 0 CR>gdxg 0 CR>gdx b 0 CR
 >odx 0 CR >odxr 0 CR>odxg 0 CR>odx b 0 CR
 >inm 0 CR >int 64,200 CR >dep 8 CR >tap 2 CR
 >tpn 0 CR >ldly 2 CR >ldlys 0 CR >shc 1,0 CR
 >MFr 768 CR >MFg 768 CR >MFb 768 CR
 >MUr 768 CR >MUg 768 CR >MUb 768 CR
 >MVR 768 CR >MVg 768 CR >MVb 768 CR
 >rev 0 CR >clkcl 85 CR >gamma 0 CR >sta CR EOT

4.3 Digital Processing flow in FPGA

The digital processing flow in FPGA is shown below.

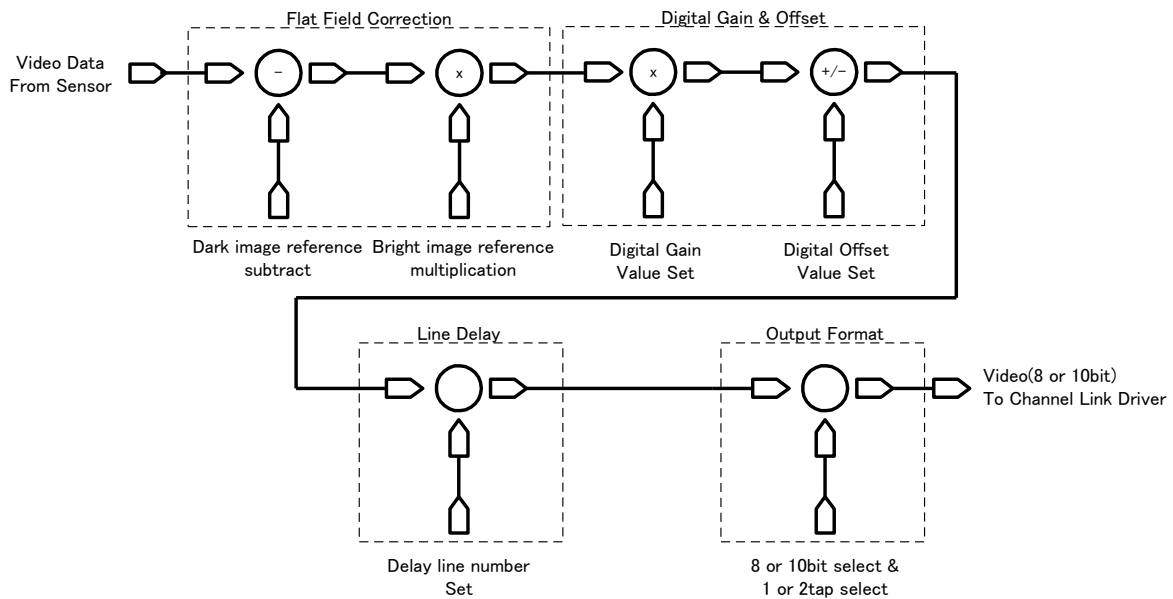


Figure 4-3-1 FPGA Processing Block Diagram

4.4 Startup

After turning on, the camera runs a startup procedure before it starts getting images and outputting data. It takes about 15 seconds.

The startup procedure is as follows:

- (1) The camera hardware initializes. The indicator (LED green) blinks.
- (2) Reads out the latest camera settings from the flash memory. (User settings if any or factory default settings)
- (3) Set up the camera with the setting value from the flash memory.

The indicator (LED green) changes from blinking into lighting.

After those sequences, the camera is ready to get images and output data.

4.5 Saving and Loading Camera Settings

The camera settings data is saved in the internal memory (flash memory) and is loaded from the memory when turning on the power supply or loading (sending the “rfd” command).

Commands for rewriting the memory are as follows.

- Reset to factory settings (rst)
- Store present setup data in memory (sav)
- Store pixel correction data in memory (wht)

Notes:

- 1) The number of times the flash memory can be rewritten will vary depending on actual operational conditions.
- 2) After turning on the power supply, the camera always checks the memory status. If the data is not within the designated range due to a malfunction or other type of trouble, the memory will be automatically reset to the factory settings.
- 3) If the camera power is disconnected while rewriting the memory, the whole data saved in the memory will be deleted.
- 4) As it takes several seconds to rewrite the memory, do not disconnect power supply before receiving the answer from the camera.
- 5) When changing the factory setting exposure mode, be sure to send the control input signal (CC1). If you do not send CC1 or sending control input signals are out of the designated range, you cannot get images and cannot change the settings. See 4.8.2 and 4.8.3.

Table 4-5-1 Camera Operation Mode and Control Input

| Camera operation mode (Exposure mode) | Control input (From frame grabber board) |
|---|---|
| Free Run (Programmable time setting) (Factory Setting) | Not in use |
| Ext Edge (External trigger edge + Programmable time setting) | External trigger (CC1) is required |
| Ext Level (External trigger level time setting) | External trigger (CC1) is required |

4.6 Serial Communication Settings

Serial communication is performed through the Camera Link Interface

Table 4-6-1 shows serial communication settings.

Table 4-6-1 Serial Communication Settings

| Parameter Items | Setup Value |
|---------------------------------|-------------|
| Communication Speed (Baud rate) | 115200bps |
| Data Length | 8bit |
| Parity Bit | None |
| Stop bit | 1bit |
| Flow Control | None |

4.7 Video Output Format

The camera outputs 8-bit or 10-bit digital data.

The A/D converter of the camera has a 10-bit resolution. For 8-bit output, the upper 8-bits of the signal can be output as video data.

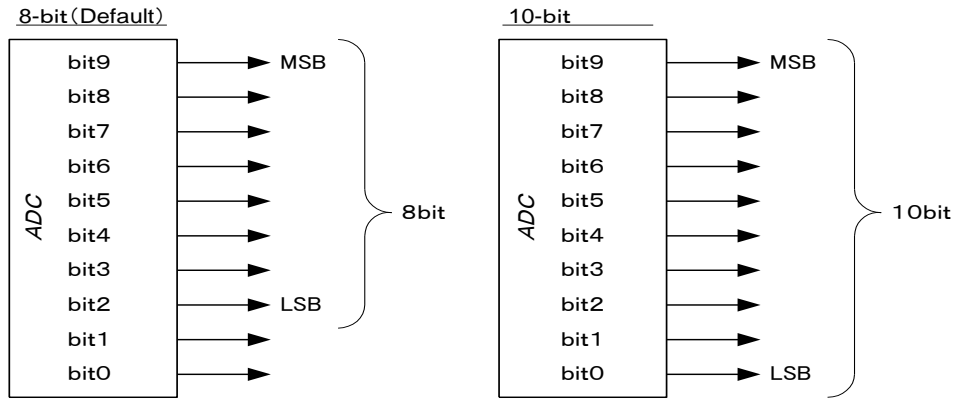


Figure 4-7-1 Pin Assignments of Digital Data

Video output phase of the camera is shown below.

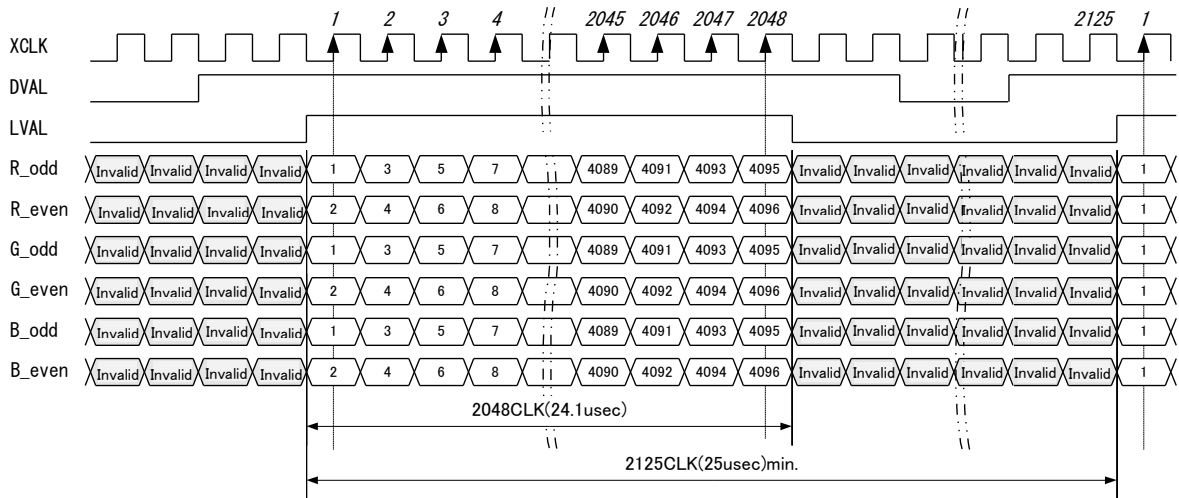


Figure 4-7-2 Video Output Phase of the Camera (with 85MHz 2taps at each R,G,B for data output)

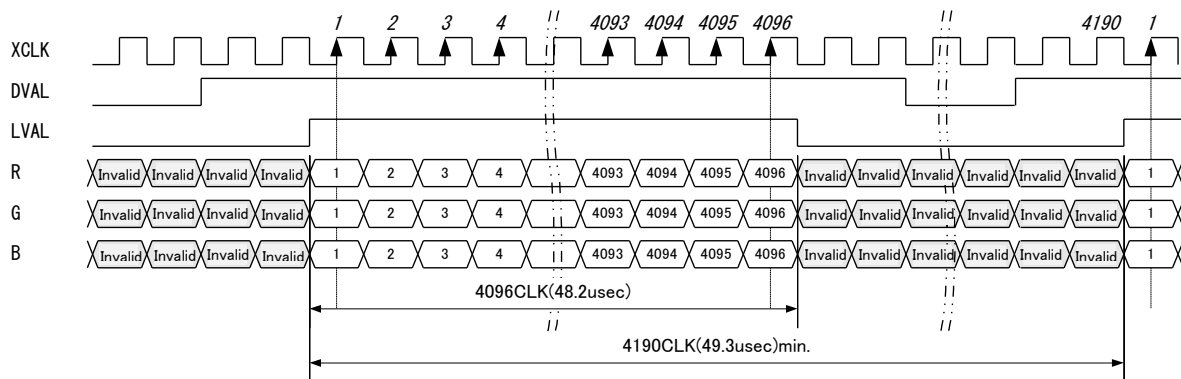


Figure 4-7-3 Video Output Phase of the Camera (with 85MHz 1tap at each R,G,B for data output)

Note:

- 1) FVAL = 0 (low level) fixed
- 2) The configurations of Camera Link interface are shown below when the following outputs are used.

Output of 1 tap at each colour with 24 bits: Camera Link Base Configuration

Output of 1 tap at each colour with 30 bits: Camera Link Medium Configuration

Output of 2 taps at each colour with 24 bits: Camera Link Medium Configuration

Output of 2 taps at each colour with 30 bits: Camera Link Full Configuration

4.8 Exposure Mode and Timing Chart

The camera has three exposure modes. The overview of each mode and the timing are as follows.

4.8.1 Free Run Exposure Mode (Programming time setting)

In free-run exposure mode, the camera generates its own internal control signal based on two programmable parameters, exposure time and readout time.

Table 4-8-1-1 Programmable Exposure Time

| Item | symbol | XCM4085TLCT6 |
|----------------------------|--------|---|
| Programmable exposure time | P | Data output at each colour at 85MHz 2taps: 22.12~23373.17 at 85MHz 1tap: 46.37~23373.17 at 40MHz 2taps: 49.94~23373.17 at 40MHz 1tap: 100.58~23373.17 |

| | | |
|--------------|---|---|
| Readout time | R | Data output at each colour at 85MHz 2taps: 24.10 at 85MHz 1tap: 48.19 at 40MHz 2taps: 50.73 at 40MHz 1tap: 101.45 |
| Scan Rate | S | Data output at each colour at 85MHz 2taps: 24.97~23376.02 at 85MHz 1tap: 49.22~23376.02 at 40MHz 2taps: 52.79~23376.02 at 40MHz 1tap: 103.44~23376.02 |

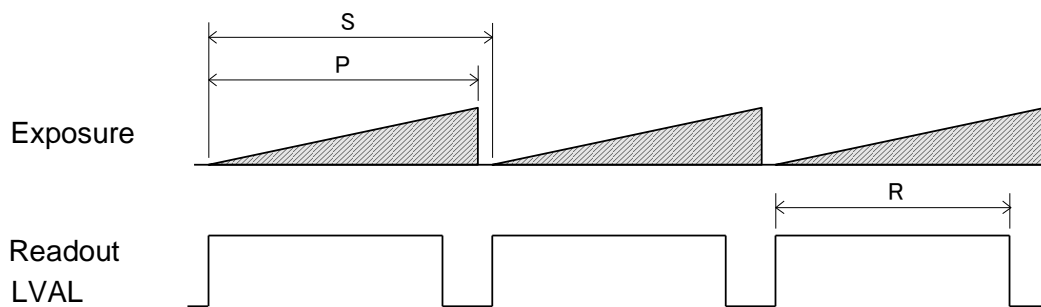
(unit : μs)

Figure 4-8-1-1 Free Run Exposure Mode

4.8.1.1 Programmable exposure setting time and calculation of scan rate

Calculation 1) $P = \text{Counter} \div \{\text{Clock} \div \text{Dividing}\}$

Calculation 2) $S = P + [\text{Padding} \div \{\text{Clock} \div \text{Dividing}\}]$

| | |
|----------|--|
| P | Programmable exposure time (μs) |
| S | Scan rate (μs) |
| Clock | 89.722 (MHz) |
| Padding | 4 (fixed) |
| Dividing | 64 (fixed) |
| Counter | 31~32767 |

(Example)

In case of the camera is "XCM4085TLCT6" and the command is "int □ 64 □ 100"

Clock = 89.722, Dividing = 64, Counter = 100

Programmable exposure time (μs) = $100 \div \{89.722 \div 64\} = 71.33$

Scan rate (μs) = $71.33 + [4 \div \{89.722 \div 64\}] = 74.18$

4.8.2 External Trigger Exposure Mode (External trigger edge)

In external trigger exposure mode (Trigger Edge), the exposure time is determined by the setting through the serial communication, each exposure starts with the rising edge and the line period is determined by the time from rising edge to rising edge of the trigger pulse. The range of programmable exposure time, the timing chart of the exposure and the readout are shown below.

Table 4-8-2-1 Programmable Exposure Time

| Item | symbol | XCM4085TLCT6 |
|--------------------------------|--------|---|
| Programmable exposure time | P | 22.12 ~ 23373.17 |
| Readout time | R | Data output at each colour at 85MHz 2taps: 24.10 at 85MHz 1tap: 48.19 at 40MHz 2taps: 50.73 at 40MHz 1tap: 101.45 |
| Trigger pulse H time | T1 | ≥ 1.50 |
| Trigger pulse L time | T2 | ≥ 2.86 |
| Trigger pulse cycle(Scan rate) | T3 | $\geq P + 2.86$ But the scan rate must be as follows. Data output at each colour at 85MHz 1tap: ≥ 49.22 at 40MHz 2taps: ≥ 52.79 at 40MHz 1tap: ≥ 103.44 |

(unit : μs)

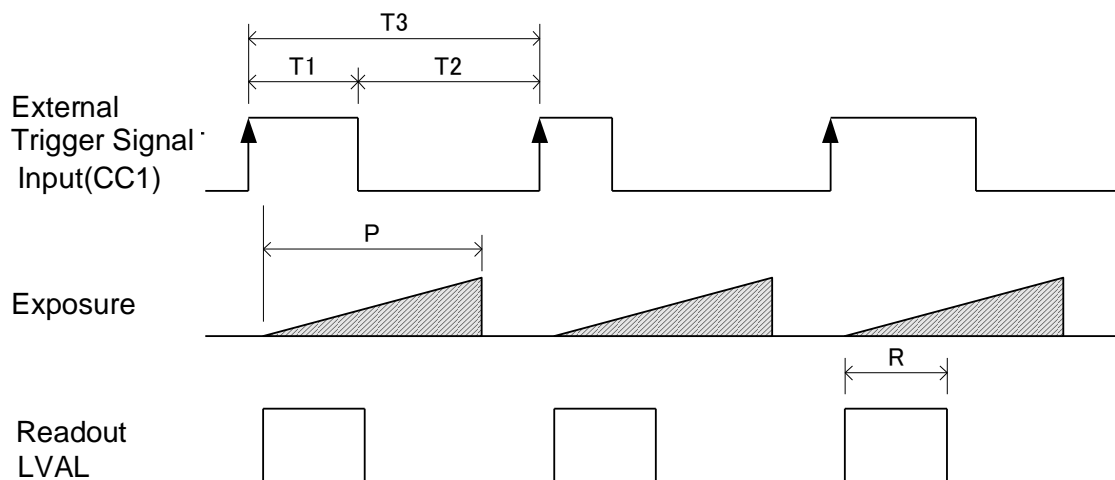


Figure 4-8-2-1 External Trigger (Trigger Edge) Exposure Mode

4.8.3 External Trigger Exposure Mode (Trigger Level)

In external trigger exposure mode (Trigger Level), the exposure time is determined by the high trigger pulse time, each exposure starts with the rising edge and the line period is determined by the time rising edge to rising edge of trigger pulse. The range of programmable exposure time, the timing chart of the exposure and the readout are shown below.

Table 4-8-3-1 Programmable Exposure Time (Trigger Level)

| Item | Symbol | XCM4085TLCT6 |
|--------------------------------------|--------|---|
| Readout time | R | Data output at each colour at 85MHz 2taps : 24.10 at 85MHz 1tap : 48.19 at 40MHz 2taps : 50.73 at 40MHz 1tap : 101.45 |
| Trigger pulse H time (Exposure Time) | T1 | ≥ 22.12 |
| Trigger pulse L time | T2 | ≥ 2.86 |
| Trigger pulse cycle (Scan Rate) | T3 | The value of trigger pulse cycle must be as follows. Data output at each colour at 85MHz 2taps : ≥ 24.98 at 85MHz 1tap : ≥ 49.22 at 40MHz 2taps : ≥ 52.79 at 40MHz 1tap : ≥ 103.44 |

(unit : μs)

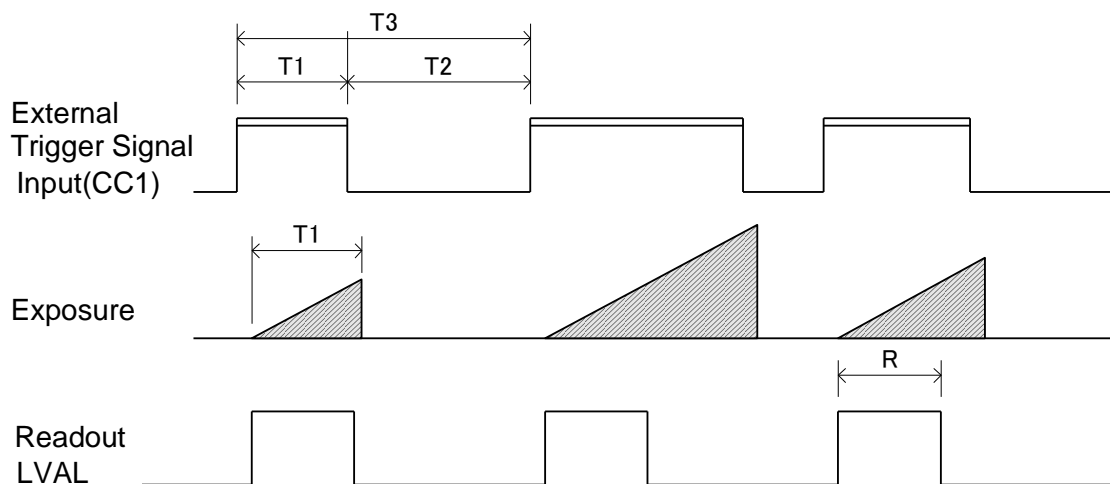


Figure 4-8-3-1 External Trigger (Trigger Level) Exposure Mode

4.9 Digital Gain / Offset Settings

4.9.1 Setting Digital Gain (1)

Digital gain is set with the following commands: Digital Gain (Common) “gdx”; digital gain (R) “gdxr”; digital gain (G) “gdxg”; digital gain (B) “gdxb”. RGB (Common) digital gain setting should be used when making small adjustments to multiple cameras. Individual colours’ digital gain should be used for adjusting white balance etc.

Note : Gain and noise are proportionally related. Adjust the amount of gain in accordance with the requirements of your camera system.

4.9.2 Setting Digital Gain (2) Automatic White Balance

By automatically adjusting R, G, B gain, white balance can be adjusted. Setting is done by sending the command “awb”. The camera calculates the average value of the central 256 pixels, then adjusts the other 2 colours to the level of the brightest colour. To return to the previous value, send the command “rwb” to reset each gain level to x1.

Note : If the data change is too large, the image is saturated, or the maximum level is exceeded, an error will occur and adjustment will be cancelled.

4.9.3 Setting Digital Offset

Through the RGB (Common) setting, offset can be set within the range of -40 ~ +40 (DN) for 8-bit, or -160 ~ +160 (DN) for 10-bit output. Through the individual R, G, B settings, offset can be set within the range of -20 ~ +20 (DN) for 8-bit or -80 ~ +80 (DN) for 10-bit output. Offset is set with the following commands: Offset RGB (Common) “odx”; Offset R “odxr”; Offset G “odxg”; Offset B “odxb”.

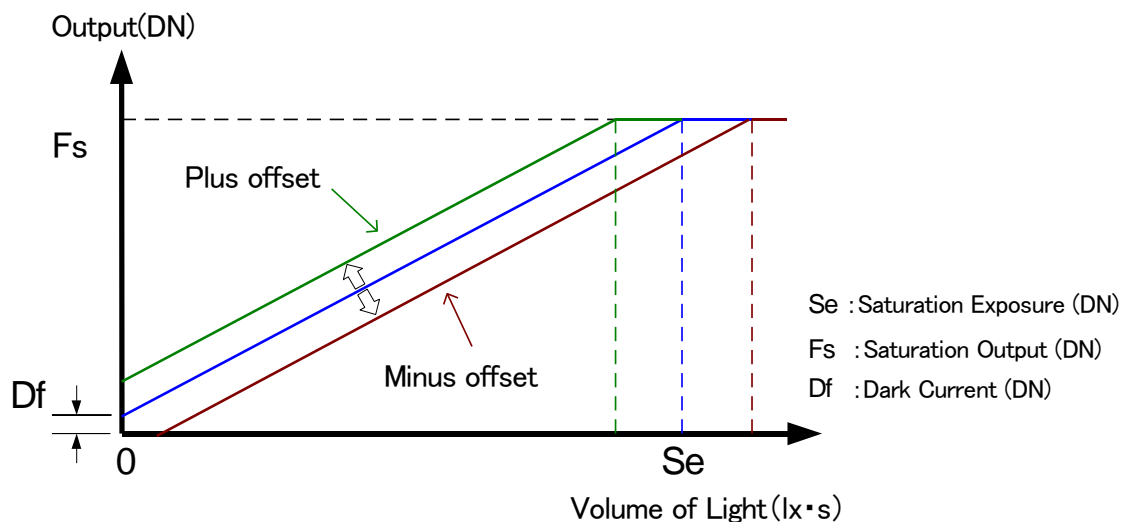


Figure 4-9-3 Saturation Exposure and Dark Current Output

Note : Adjust amount of offset in accordance with the requirements of your camera system. The gradients of lines do not change.

4.10 Setting Analog Gain

Gain can be adjusted by setting analog gain (6 steps, x1~x5.5) or digital gain (512 steps, x1~x2). In both cases, increasing the gain setting increases the slope of the camera’s response curve, so that the output saturates at a lower level of light. Conversely, with less light, a higher output can be obtained; that is to say, the camera’s sensitivity has been increased. Analog gain can be adjusted with the “gax” command.

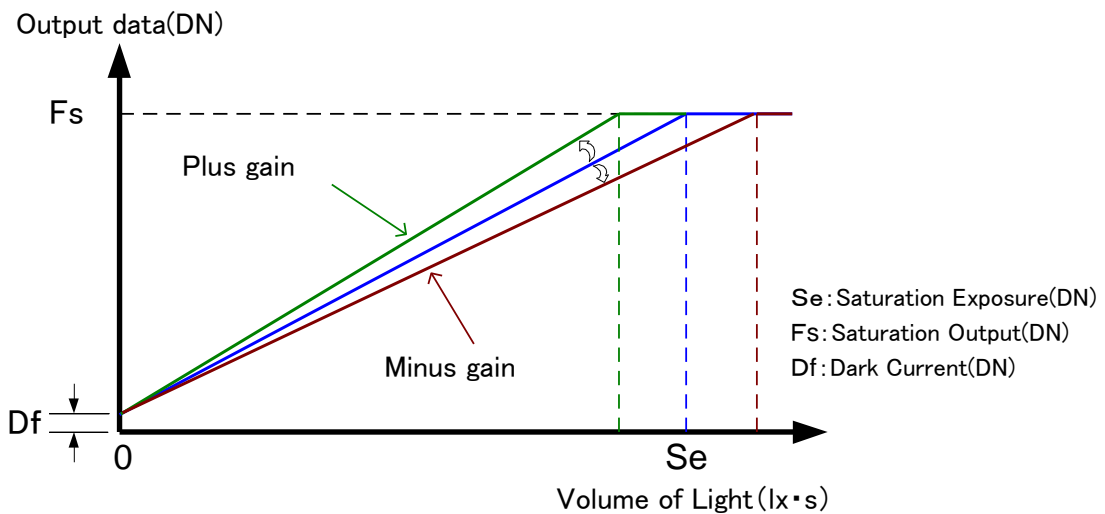


Figure 4-10-1 Gain Adjustment

Gain-Sensitivity at digital gain x1, pixel correction: default, factory white correction data is shown below.

Table 4-10-1 Gain-Sensitivity

| | Analog gain | Sensitivity V/ (lx · s) |
|---|-------------|-------------------------|
| 1 | X1 | 100 |
| 2 | X1.5 | 150 |
| 3 | X2 | 200 |
| 4 | X3 | 300 |
| 5 | X4 | 400 |
| 6 | X5.5 | 550 |

Note:

Gain and noise values are proportionally related. Adjust amount of gain in accordance with the requirements of your camera system. We recommend using gain from x1 to x3.

4.11 Pixel Correction

Generally speaking, image sensors (CCD, CMOS and so on) have fixed pattern noise and photo response non-uniformity. When you use a lens, lens shadings and light sources also can cause non-uniformity. The camera is factory set to the optimal correction before shipping in order to provide images of high grade. The camera also has a user white correction function in order to cope with lens shading and non-uniform illumination.

Cal_bl : Output data of each pixel in perfect dark (factory correction)
 Cal_wh : Output data of each pixel in uniform illumination (factory correction)
 or when viewing a subject for correction (user white correction)
 Target_Val : Target value for user correction (10bit output conversion value)
 Fix_bl : Fixed value 32DN (10bit output conversion value)
 Vin: Input data (Before correction) Vout :Output data (After correction)
 The corrected data is expressed by the following equation.

$$Vout = [(Vin - Cal_bl) \times (Target_val - Fix_bl) / (Cal_wh - Cal_bl)] + Fix_bl$$

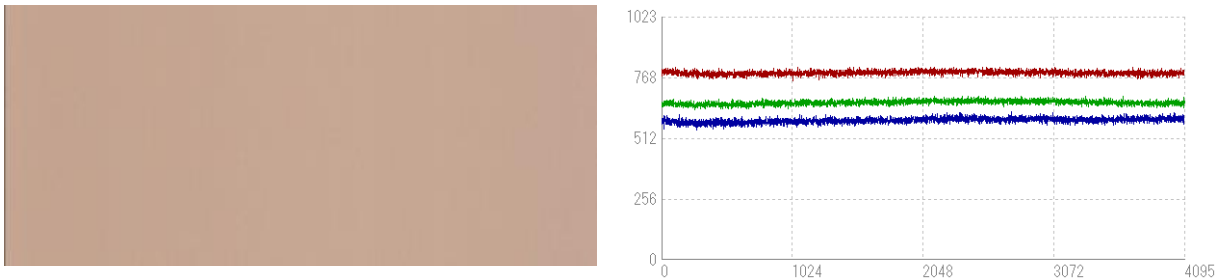


Image “before” user arbitrary pixel is corrected.

Luminance Profile of left image

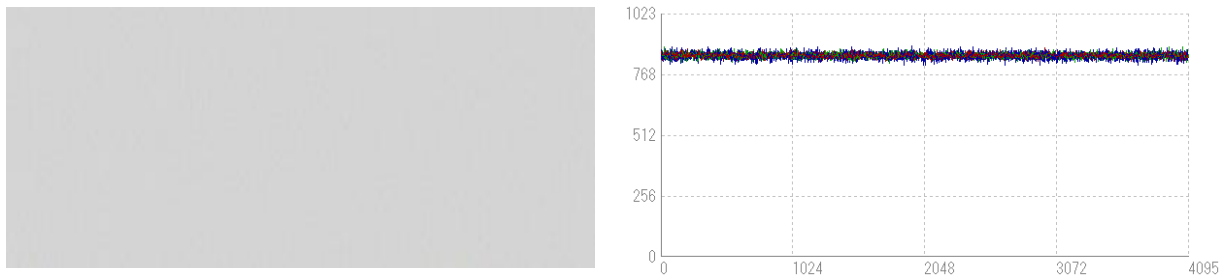


Image “after” user arbitrary pixel is corrected

Luminance Profile of left image

Figure 4-11-1 Waveform and image before and after bit correction

4.11.1 Operating Procedure

Pixel Correction settings are done for either User Arbitrary Correction Data 1 or 2. Send the command “shc2 CR” or “shc3 CR” via the COM port; User Arbitrary Correction Data will be made active.

Place a uniformly white object fully in the camera view. Now we can acquire User Arbitrary Correction Data (gray). When this is done with the lens attached, lens and illumination shading will also be corrected at the same time. However, dark and light details of the white object will be picked out, so the lens should be defocused. Next, send the command “wht CR” over the COM port. The camera should return “>OK” “>wht”. Now the User Arbitrary Correction Data (gray) has been written to the camera’s flash memory.

To set the pixel correction target value, proceed as below:

Send the command “MurVal CR” via the COM port. The camera should return “>OK” “>Mur” “>Val”. With this, the pixel correction target value R is set.

Send the command “MugVal CR” via the COM port. The camera should return “>OK” “>Mug” “>Val”. With this, the pixel correction target value G is set.

Send the command “MubVal CR” via the COM port. The camera should return “>OK” “>Mub” “>Val”. With this, the pixel correction target value B is set.

Notes:

- 1) For “Val” above, substitute the target value, 0~1023 (10-bit).
- 2) The pixel correction target value should be set slightly higher than the obtained image brightness in order to attain the full range of output.

4.12 Adjusting White Balance

The white balance on this camera has been adjusted without lens and mount, and using a daylight fluorescent light. Depending on the lens and light source you use, it may be necessary to adjust the white balance in one of the two ways described below.

Note: In the following cases, please use the pixel (bit) correction function:

If a variable responsivity pattern appears across the image when using a light source that does not have a broad wavelength, such as a 3-wavelength fluorescent lamp.

The difference between the colour levels is large, and exceeds the maximum value of digital gain.

4.12.1 Pixel (Bit) Correction Function

Correct the white balance using the User White Correction function (see [4.11](#))

4.12.2 Digital Gain Function

Adjust the white balance by adjusting the digital gain of each RGB colour. (see [4.9.1](#)) Adjust automatically using the automatic white balance function (see [4.9.2](#))

4.13 Test Pattern

The test pattern can be used to check whether your system is correctly receiving the camera data.

The gray test patterns for 24 and 30-bit colour are shown below.

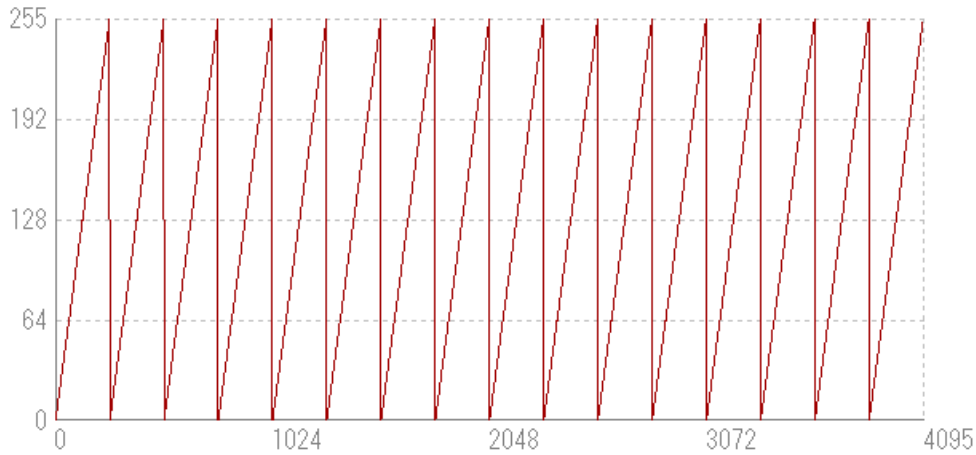


Figure 4-13-1 24-bit Colour Gray Test Pattern

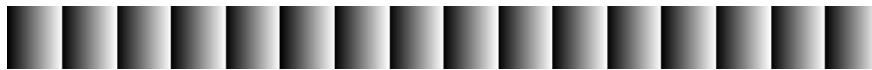


Figure 4-13-2 24-bit Colour Gray Test Image

Where pixel 0 has the value 0DN, the value increases by 1DN each pixel, up to 255DN, then the pattern repeats.

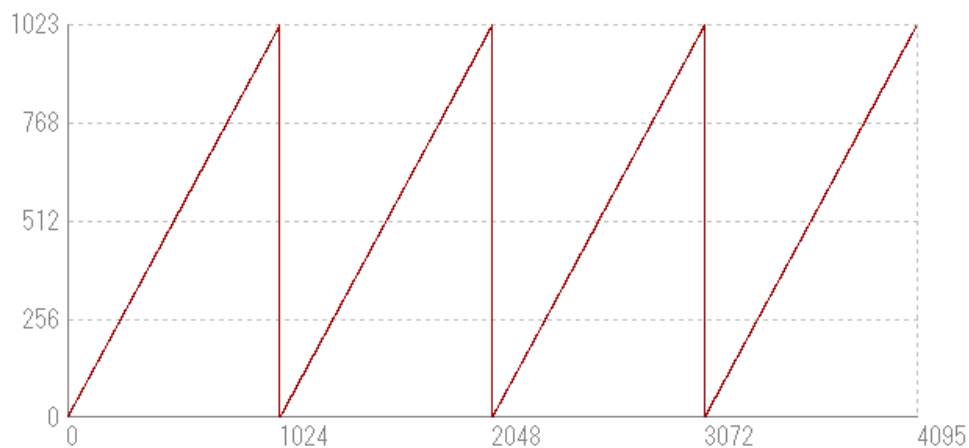


Figure 4-13-3 30-bit Colour Gray Test Pattern



Figure 4-13-4 30-bit Colour Gray Test Image

Where pixel 0 has the value 0DN, the value increases by 1DN each pixel, up to 1023DN, then the pattern repeats.

The gray XY test pattern for 24 and 30-bit colour are shown below.

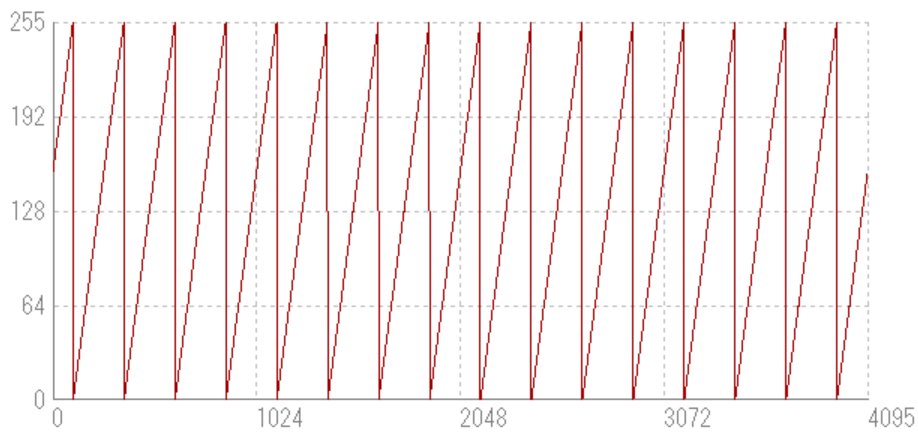


Figure 4-13-5 24-bit Colour Gray XY Test Pattern



Figure 4-13-6 24-bit Colour Gray XY Test Image

The value increases by 1DN each pixel, up to 255DN in both X-direction and Y-direction(downward), then the pattern repeats.

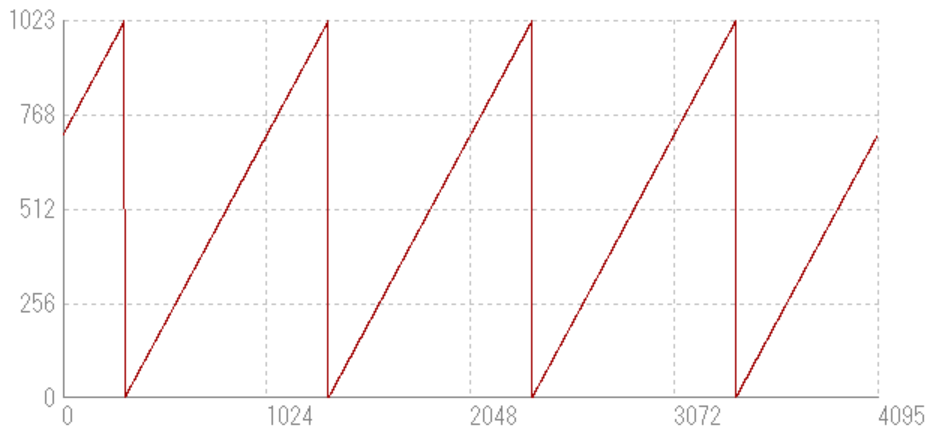


Figure 4-13-7 30-bit Colour Gray XY Test Pattern



Figure 4-13-8 30-bit Colour Gray XY Test Image

The value increases by 1DN each pixel, up to 1023DN in both X-direction and Y-direction(downward), then the pattern repeats.

The Colour 24-/30-bit colour bar test pattern is shown below.

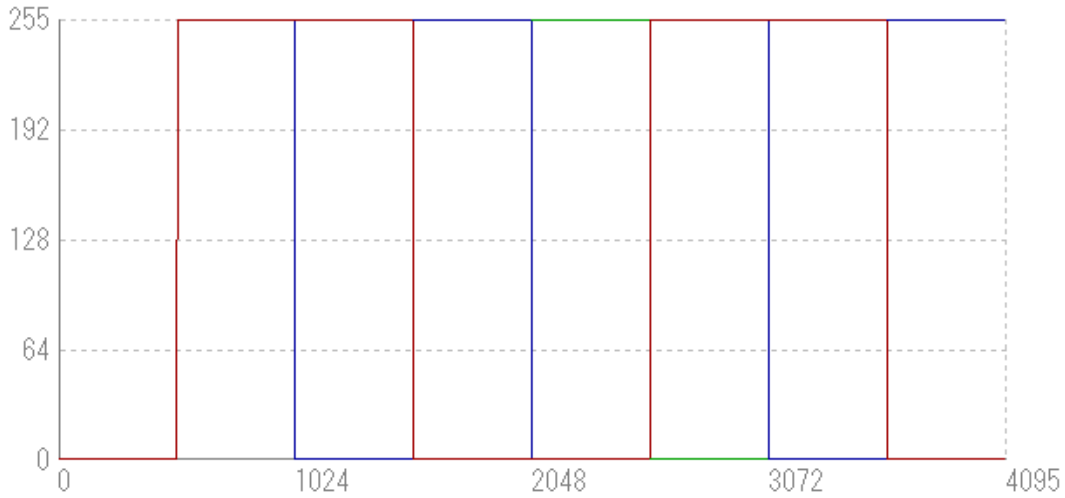


Figure 4-13-9 24-bit Colour Bar Test Pattern



Figure 4-13-10 24-bit Colour Bar Test Image

From the first pixel, the image is a sequence of blocks of 512 pixels: Black (R:0 G:0 B:0), White (R:255, G:255, B:255), Yellow (R:255 G:255 B:0), Aqua (R:0 G:255 B:255), Green (R:0 G:255 B:0) Pink: (R:255 G:0 B: 255), Red (R:255 G:0 B:0), Blue (R:0 G: 0 B:255)

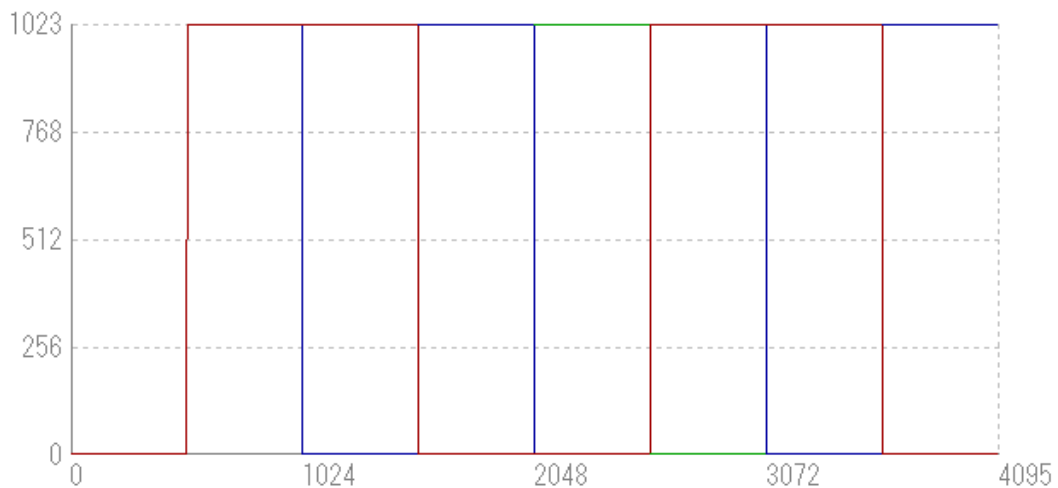


Figure 4-13-11 30-bit Colour Bar Test Pattern



Figure 4-13-12 30-Bit Colour Bar Test Image

From the first pixel, the image is a sequence of blocks of 512 pixels: Black (R:0 G:0 B:0), White (R:1023, G:1023, B:1023), Yellow (R:1023 G:1023 B:0), Aqua (R:0 G:1023 B:1023), Green (R:0 G:1023 B:0) Pink: (R:1023 G:0 B: 1023), Red (R:1023 G:0 B:0), Blue (R:0 G: 0 B:1023)

4.14 Line Delay Correction Setting

Three (3) line sensors of this camera are located laterally at one line interval. Therefore, each RGB output data produces the image which is delayed for two pixels in movement direction in case of an image of 1:1 reduced scale ratio of length and width.

This can be used for correcting the deviation of delay between output datas of each colour at the unit of one line.

For example, when an imaging object moves from the bottom to the upper direction for a camera in case of an image of 1:1 reduced scale ratio of length and width and “Idly □ 2” of command is sent, the image can be corrected on the deviation of delay. When an imaging object moves from the top to the lower direction, “Idly □ -2” as of command should be sent.

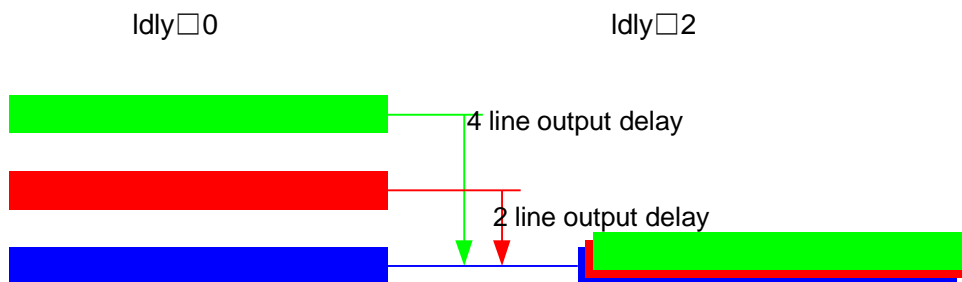


Figure 4-14-1 Line Delay Correction

4.15 Line Fine Adjusting Correction Setting

The Line delay correction setting on 4.14 can be used for correcting the deviation of delay between output datas of each colour at the unit of one line.

This line fine adjusting correction can be used at the unit of a half of line by the corrective calculation.

For example, when the colour shift still generates even if “ldly□2” and “ldly□3” of commands are sent, “ldlys □ 5” of command may improve the colour shift.

When the value of the command is minus (-), the correction value of “ldly” becomes smaller.



Figure 4-15-1 Line Fine Adjusting Correction

4.16 Gamma Correction Setting

Switches Gamma correction value.

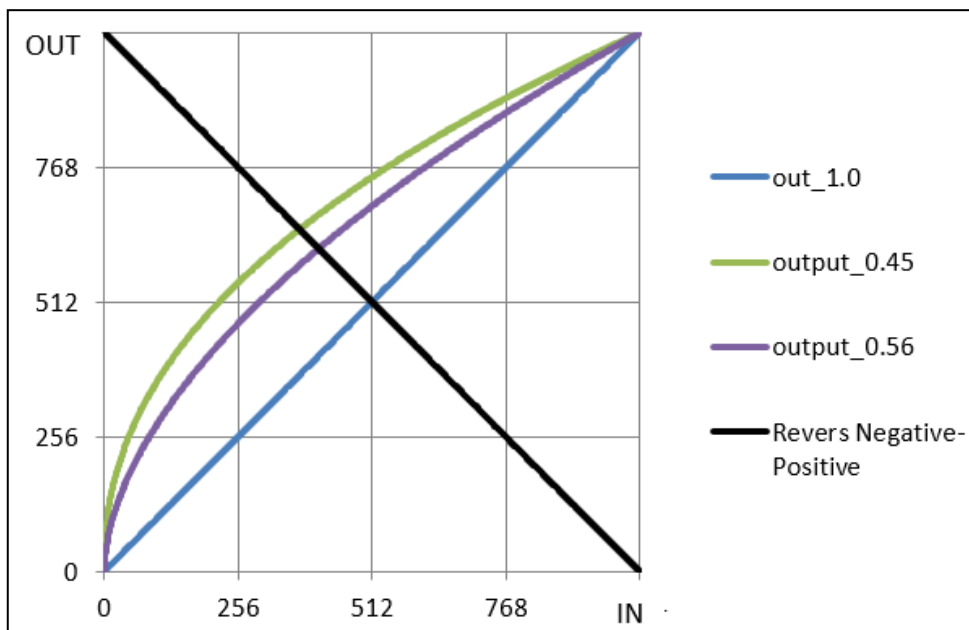


Figure 4-16-1 Gamma Correction Characteristics

4.17 Camera Scan Readout Direction Setting

The camera scan readout direction can be changed from forward to reverse, or vice versa. The correlation between the camera scan readout direction and web (object movement) direction is shown below.

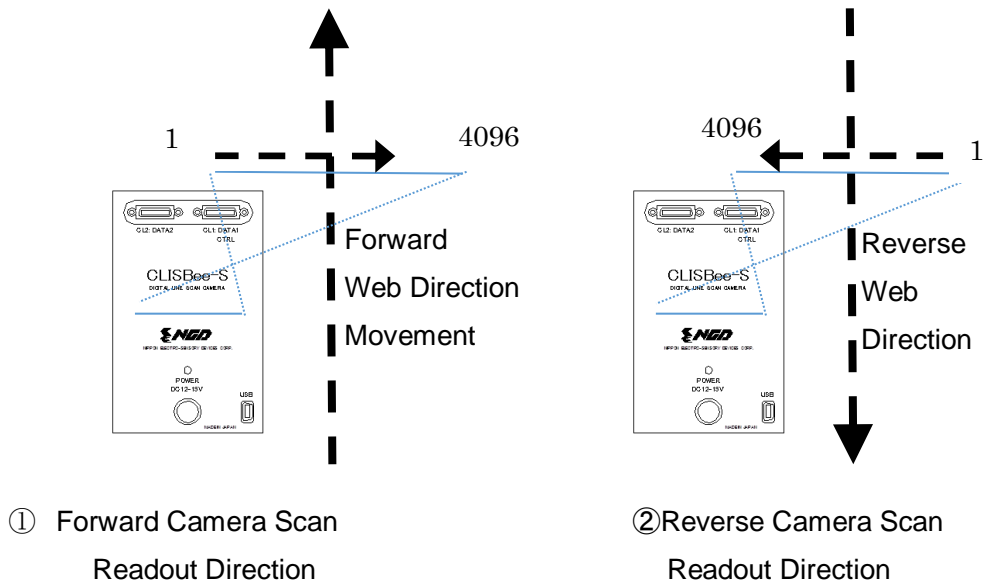


Figure 4-17-1 Correlation of Camera Scan Readout Direction and Object Movement Direction

5 Sensor Handling Instructions

5.1 Electrostatic Discharge and the Sensor

CMOS sensors are susceptible to damage from electrostatic discharge and can become defective.

5.2 Protecting Against Dust, Oil and Scratches

The CMOS sensor window is part of the optical path and should be handled like other optical components with care. If you use the camera in a dusty area, prepare a dust-proof enclosure. Dust can obscure pixels, producing dark lines on the image.

5.3 Cleaning the Sensor Window

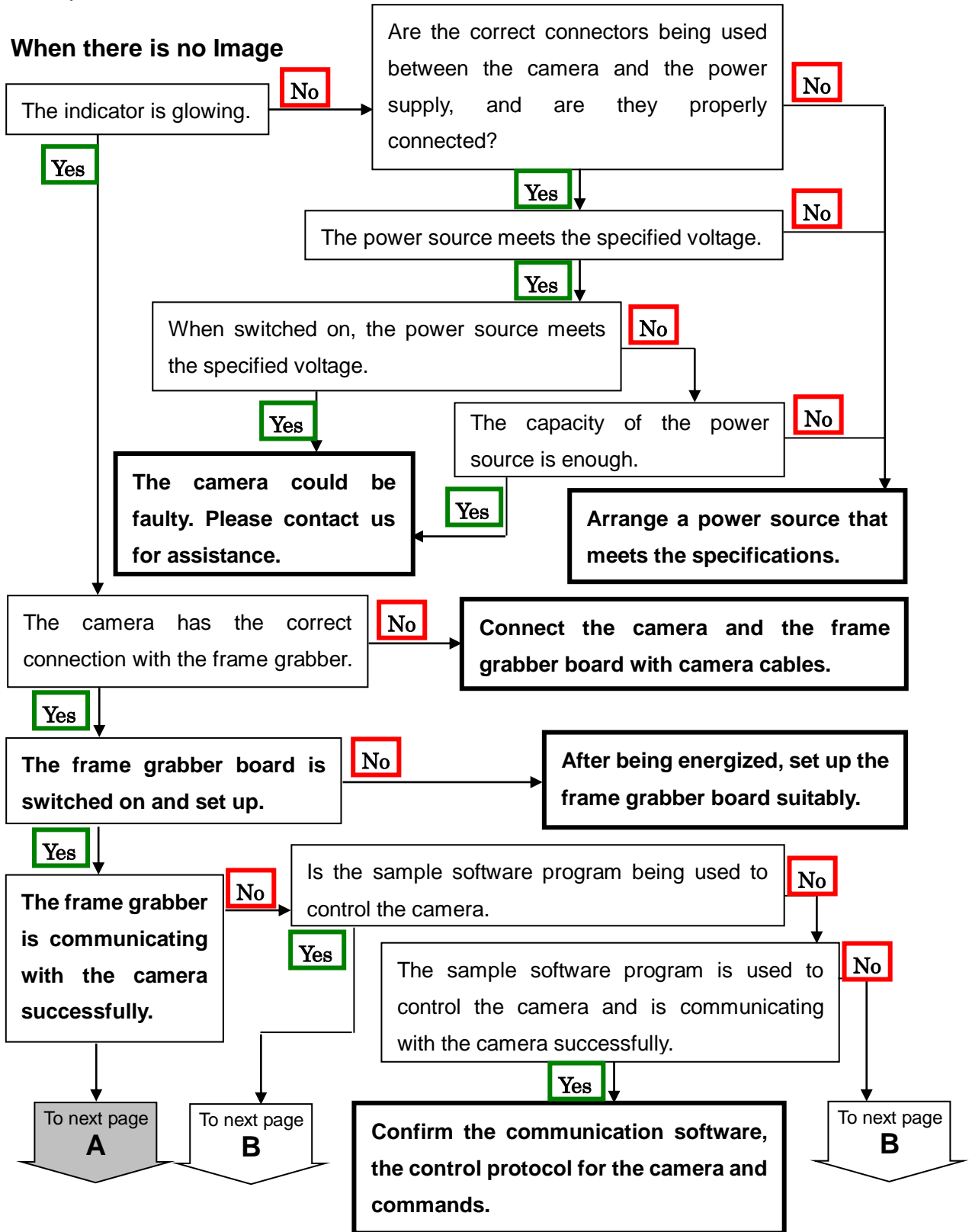
Dust: Can usually be removed by blowing the window surface using a compressed air blower.

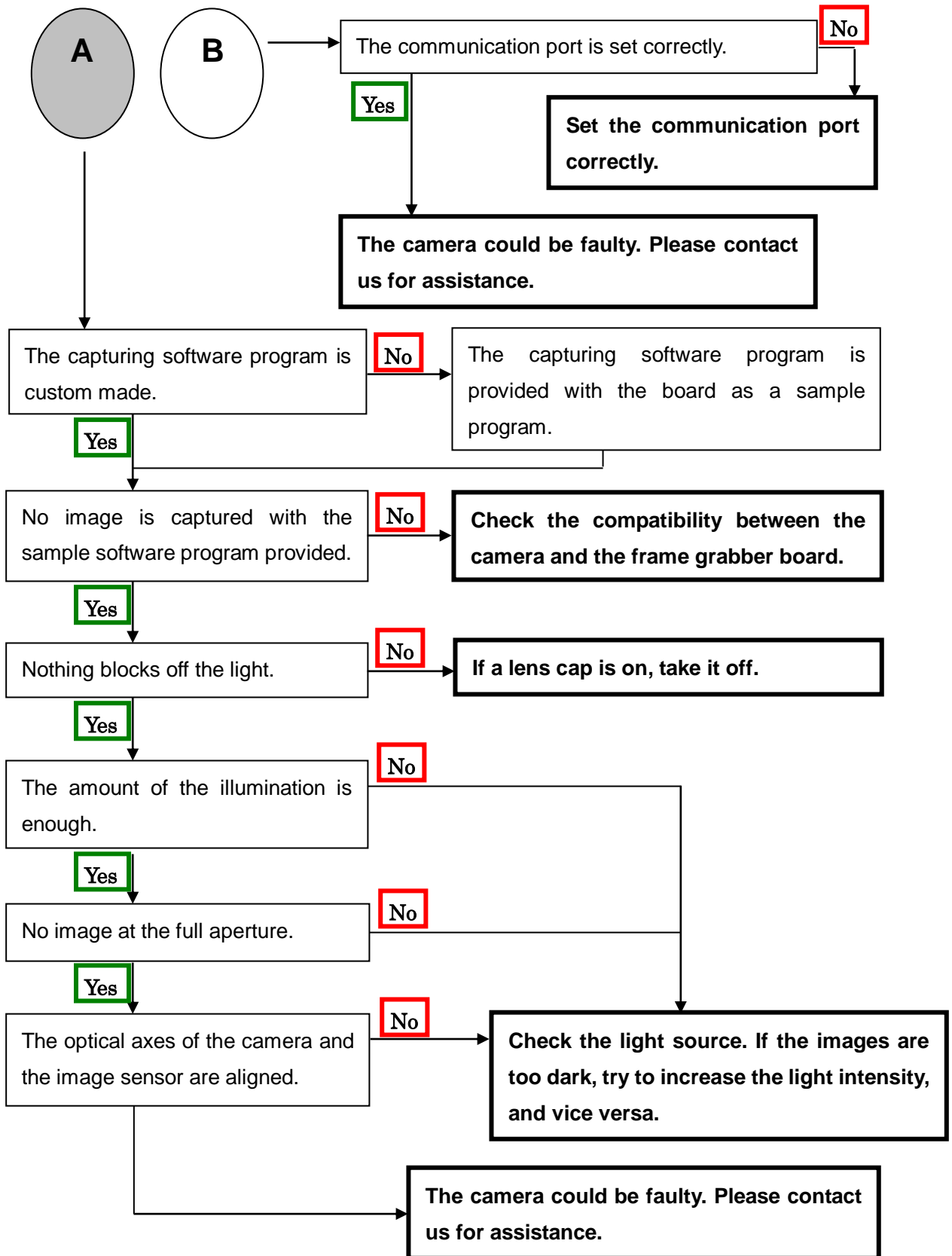
Oil: Wipe the window with a lint-free cloth wiper moistened with ethyl alcohol carefully and slowly.

6 Troubleshooting

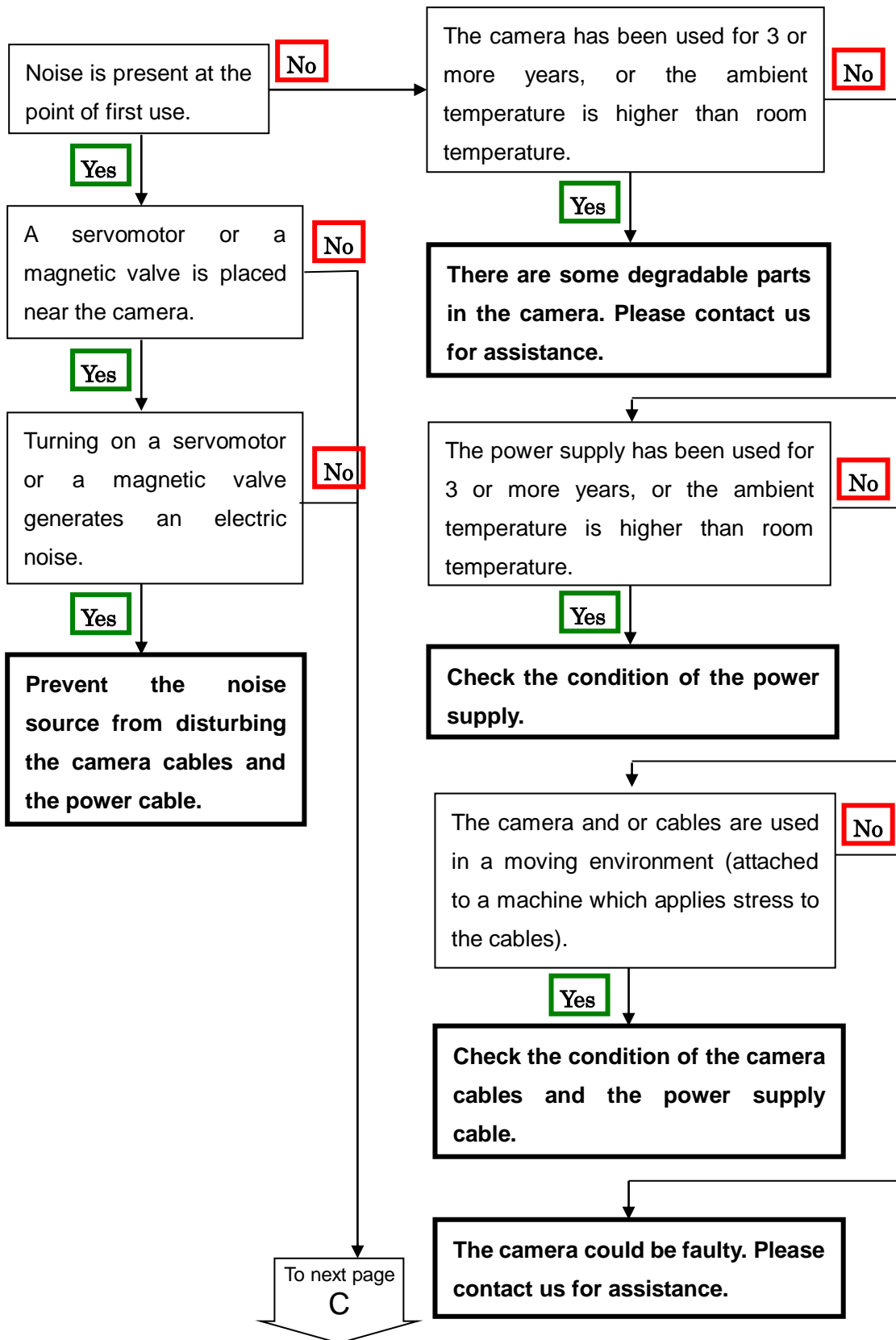
The following pages contain several troubleshooting charts that can help you find the cause of problems users sometimes encounter.

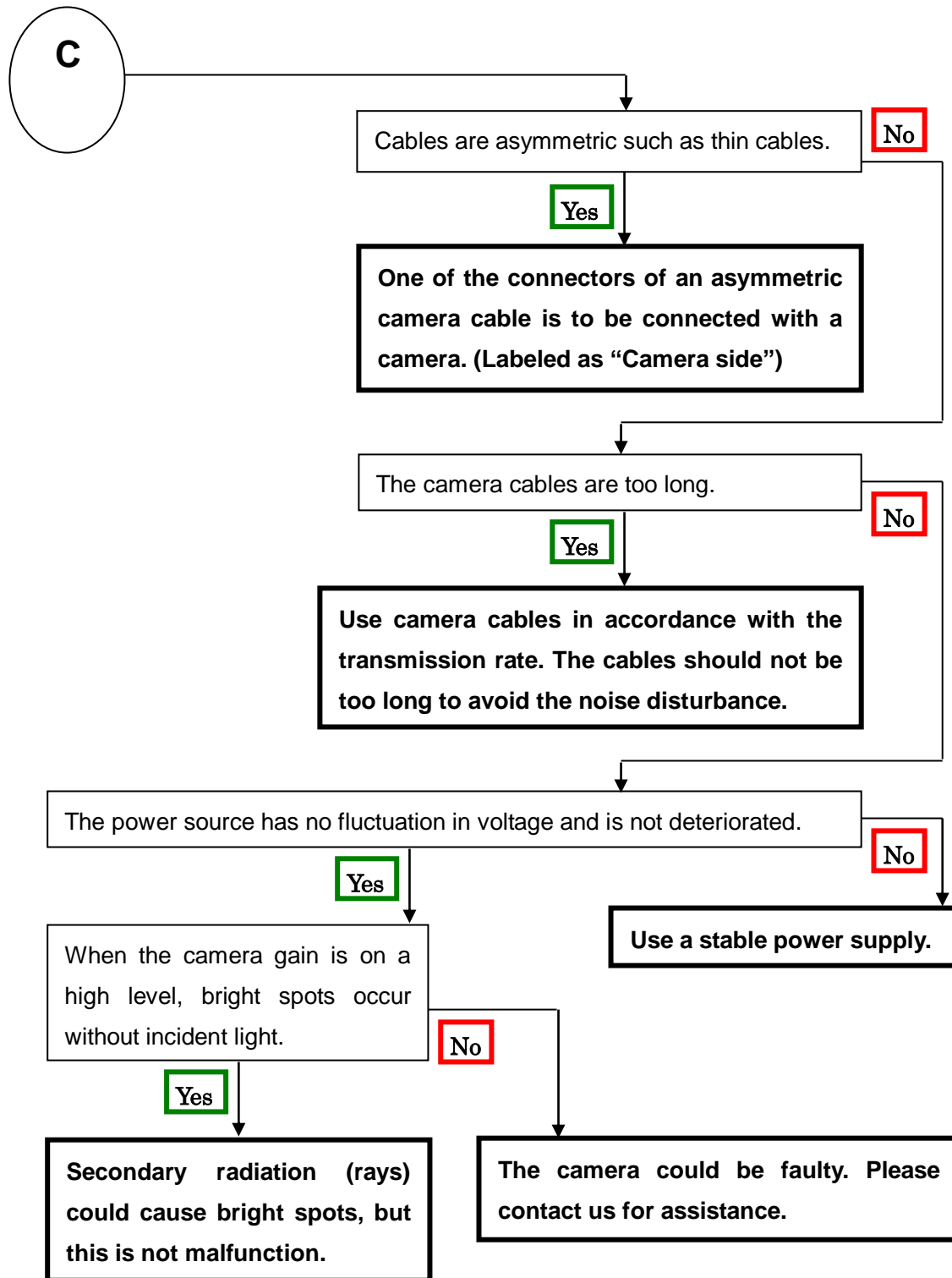
6.1 When there is no Image



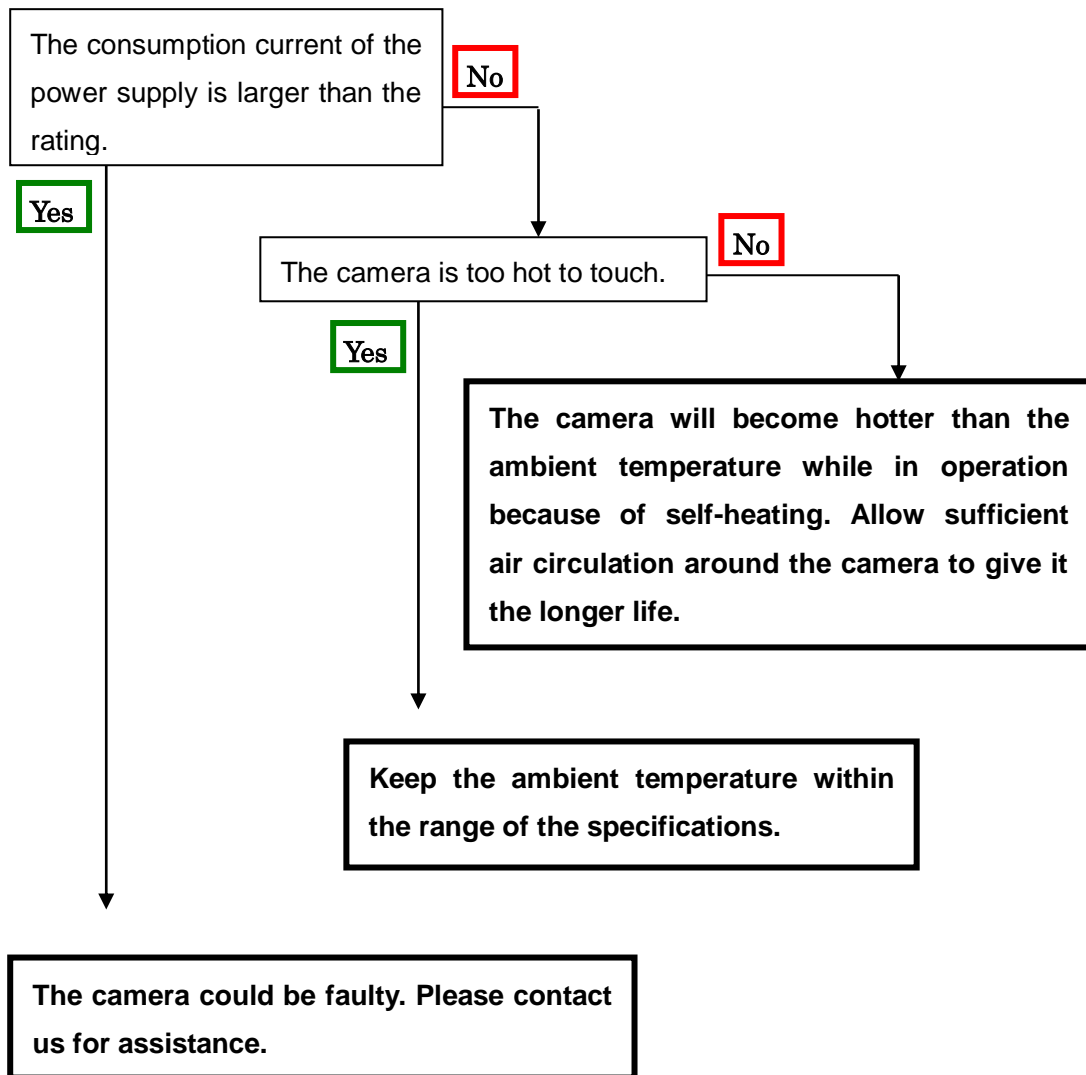


6.2 When Noise is present in the Image





6.3 When the Camera becomes hot



7 Others

7.1 Notice

- No part of this document may be reproduced in any form, in whole or in part, without the expressed written consent of NED.
- Contents of this document are subject to change without prior notice.
- Every care has been taken in the preparation of this User's Manual. If you should discover any errors or omissions, please notify your nearest NED representative.

7.2 Contact for support

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Fax +81-92-451-9335

URL

<http://ned-sensor.co.jp/en/>

E-Mail

sales@ned-sensor.com

7.3 Product Support

If there is still a problem with your camera after checking it in accordance with the

troubleshooting guide, turn off the power and call your NED representative.

In such case, please inform us of the status of the camera. You can get the status on console by

- (1) executing the “sta” command, or
- (2) clicking “Memory Dump” button when using CLISBeeCtrl.

| Revision Number | Date | Changes |
|-----------------|-----------------|---|
| 01 | 22 October 2015 | Initial release |
| 02 | 25 Jul.2018 | Deleted The description on the Camera Control Software. |